

## India Data Dictionary 8yr old Dataset



### Child/Household Level Data

This section describes the variables and their codes found in the file INChildLevel8YrOld.sav which come directly from the Young Lives questionnaire.

#### Enrolment Section

|          |   |
|----------|---|
| FORMNO:  | Form number; this always has the value R18YRS for this first round of data collection.  |
| CHILDDID | Child Identification; this comprises 2 letters to identify the country (IN) followed by 6 digits. The first 2 digits indicate the sentinel site (01 through to 20); the 3 <sup>rd</sup> digit is a 1 for the 8yr old dataset (it is a 0 in the 1yr old dataset); the final 3 digits number the child within the sentinel site (001 through to 100). This is the key field within the dataset. |
| DOB      | Date of birth.  |
| SEX      | Gender of child; 1=Male, 2=Female   |

#### Section 1: Locating Information

|         |  |
|---------|--|
| DINT    | Date of interview - first round interviews were carried out in the second half of 2002.  |
| RELCARE | Relationship of caregiver to the child. The codes are:<br>1 = Biological mother<br>2 = Grandmother<br>3 = Sister/brother<br>4 = Father<br>5 = Aunt/Uncle<br>6 = Other<br>99 = NK   |
| SPECARE | Specify other relationship - this variable is used when RELCARE=6.   |
| MOMLIVE | Where does the child's biological mother live? Codes are:<br>1 = Not in the household<br>2 = In the household<br>3 = Mother dead<br>99 = NK  |
| SEEMOM  | How often in the last 6 months has the biological mother seen the child? Codes are:<br>1 = Daily<br>2 = Weekly<br>3 = Monthly<br>4 = Less than monthly<br>5 = Never in the last 6 months<br>88 = N/A - mother dead<br>99 =NK |

|         |  |
|---------|--|
| CLUSTID | Sentinel site. This should match with the first two digits of the Child ID.  |
| COMMID  | Community ID. Community data will be put into the public arena at a later stage.                                     |
| REGION  | The region where the child lives. Codes are as follows:<br>21 = Coastal Andhra<br>22 = Rayalaseema<br>23 = Telangana |

## **Section 2 - Household Composition**

|          |   |
|----------|---|
| PARTNER  | Marital status of the caregiver. Codes are:<br>1 = Permanent partner<br>2 = Divorced or separated<br>3 = Single<br>4 = Widowed<br>99 = NK   |
| PARTLIVE | Does the caregiver's partner live in the household? Codes are:<br>1 = Yes, 2 = No, 88 = N/A (caregiver has no partner), 99 = NK   |
| HEAD     | Who is the head of household? Codes are:<br>1 = Myself (Caregiver)<br>2 = Partner (of the caregiver)<br>3 = Other<br>99 = NK  |
| SPECHEAD | Specify who the household head is. This variable is used when HEAD=3.   |
| HHSIZE   | Household size.   |
| CAREID   | ID of the caregiver in the household roster. The household roster is found in a separate file <u>INSubSec2HouseholdRoster8.sav</u> and includes an ID field. Matching the value of CAREID with the value of ID enables one to pick out the caregiver's details from the household roster. |
| HEADID   | ID of the household head in the household roster - 99=NK. Details of the household head can be extracted from the household roster by matching HEADID with ID from the roster data file.  |
| PARTID   | ID of the caregiver's partner in the household roster - 88=N/A (caregiver does not have a partner) 99=NK.   |
| DADDEAD  | Where does the biological father of the child live? Codes are:<br>1 = Not in the household<br>2 = In the household<br>3 = Father dead<br>99 = NK  |
| SEEDAD   | How often does the biological father see the child?<br>1 = Daily<br>2 = Weekly<br>3 = Monthly<br>4 = Less than monthly<br>5 = Never in the last 6 months<br>88 = N/A (Father dead)<br>99 = NK   |

**Section 3 - Births and Deaths**

|          |  |
|----------|--|
| CHDBORN  | Number of children born to the child's mother (born alive). 99 = NK. |
| BOYBORN  | How many of the children were boys? 99 = NK                          |
| GRLBORN  | How many of the children were girls? 99 = NK                         |
| ORDER    | How many children were born before the index child? 99 = NK          |
| CHDALIVE | How many children are still alive? 99 = NK                           |

**Section 4 - Child's School**

|          |  |
|----------|--|
| EVERSCH  | Has the child ever attended formal school? 1 = Yes, 2 = No, 99 = NK.   |
| SCHSTART | What age did child turn the year they first went to school? 88 = N/A (never been to school), 99 = NK.  |
| SCHTOT   | How many years has child attended school? 0 = In 1 <sup>st</sup> year, 88 = N/A (never been to school), 99 = NK  |
| SCHIGH   | Highest grade child completed in formal school. 0 = In 1 <sup>st</sup> grade, 88 = N/A (never been to school), 99 = NK   |
| SCHNOW   | Is the child currently in school? 1 = Yes, 2 = No, 88 = N/A (never been to school), 99 = NK.   |
| SCHWHY   | Main reason why child is not currently in school.<br>1 = Fees too expensive<br>2 = Uniform/books too expensive<br>3 = Transport too expensive<br>4 = School too far<br>5 = Child plays truant/refuses<br>6 = Child banned from school<br>7 = Fear of teachers/bullies<br>8 = Quality of school is bad<br>9 = Disability<br>10 = Needed to help family<br>11 = Other<br>88 = N/A (Child currently in school)<br>99 = NK |
| SPCSCH   | Specify other reason why child is not currently in school. This variable is used if SCHWHY =11.  |
| SCHTYP   | Is the school public or private?<br>1 = Public<br>2 = Private<br>88 = N/A (child not in school)<br>99 = NK.  |

- FUN** In the last 6 months what is the main thing the child has done for fun?
- 1 = Plays with friends outside
  - 2 = Plays with friends inside
  - 3 = Plays with toys
  - 4 = Plays sport
  - 5 = Watches TV
  - 6 = Plays on the computer
  - 7 = Reads
  - 8 = Writes/draws
  - 9 = Helps parents
  - 10 = Visits relatives
  - 11 = Nothing
  - 12 = Other
  - 99 = NK
- SPCFUN** Specify other thing that child does for fun. This variable is used if FUN =12.

### **Section 5 - Child Health**

- HEALTHY** Compared to other children of this age would you say the child's health is the same, better or worse?
- 1 = Same
  - 2 = Better
  - 3 = Worse
  - 99 = NK
- EVRMORB** Has the child been ill in the last two weeks? 1 = Yes, 2 = No, 99 = NK.
- ILL2WK1** First illness in last two weeks?
- 1 = Malaria/high fever
  - 2 = Pneumonia/bad cough
  - 3 = Fits/epilepsy
  - 4 = Skin disease
  - 5 = Anaemia
  - 6 = Tummy ache/diarrhoea
  - 7 = Headache
  - 8 = Malnutrition
  - 9 = Flu
  - 11 = Other
  - 88 = N/A (no illness in the last two weeks)
  - 99 = NK
- ILWKSPC1** Specify other illness in the last two weeks. This variable is used if ILL2WK1=11.

|          |   |
|----------|---|
| ILL2WK2  | <p>Second illness in last two weeks?</p> <p>1 = Malaria/high fever</p> <p>2 = Pneumonia/bad cough</p> <p>3 = Fits/epilepsy</p> <p>4 = Skin disease</p> <p>5 = Anaemia</p> <p>6 = Tummy ache/diarrhoea</p> <p>7 = Headache</p> <p>8 = Malnutrition</p> <p>9 = Flu</p> <p>11 = Other</p> <p>88 = N/A (no illness in the last two weeks, or only one)</p> <p>99 = NK</p> |
| ILWKSPC2 | Specify other illness in the last two weeks. This variable is used if ILL2WK2 =11.  |
| HPFRIEND | Does the child have any long term health problems that affects how they make friends or play? 1 = Yes, 2 = No, 99 = NK  |
| ILFRIEND | <p>What is this problem?</p> <p>1 = Physical disability</p> <p>2 = Mental disability</p> <p>3 = Fits/epilepsy</p> <p>4 = Skin problems</p> <p>5 = Anaemia</p> <p>6 = HIV/AIDS</p> <p>7 = Asthma/respiratory problem</p> <p>8 = Congenital illness</p> <p>11 = Other</p> <p>12 = Migraine</p> <p>88 = N/A (no such long term problem)</p> <p>99 = NK</p>               |
| ILFRSPEC | Specify other illness affecting how child makes friends or plays. This variable is used if ILLFRIEND=11.  |
| HPWORK   | Does the child have any long term health problems that affects how they attend school or work? 1 = Yes, 2 = No, 99 = NK   |
| ILLPLAY  | What is this problem? - Same codes as for ILFRIEND.   |
| ILPLSPEC | Specify other illness affecting how child attends school or works. This variable is used if ILLPLAY=11.   |
| HPOTH    | Does the child have any other long term health problem? 1 = Yes, 2 = No, 99 = NK  |
| ILLOTHER | What is this problem? - Same codes as for ILFRIEND.   |
| ILOTSPEC | Specify other long term health problem. This variable is used if ILLOTHER=11.   |
| MIGHTDIE | In the last 3 years has the child had a serious illness or injury where you really thought they might die? 1 = Yes, 2 = No, 99 = NK   |

**ILLNESS1, ILLNESS2**

What were the illnesses where you thought the child might die? Codes are:

- 1 = High fever/malaria
- 2 = Pneumonia/severe cough
- 3 = Fits/epilepsy/convulsions
- 4 = Suffocation
- 5 = Near drowning
- 6 = Traffic injuries
- 7 = Burns
- 10 = Other
- 88 = N/A (no illness or fewer illnesses)
- 99 = NK

**ILL1SPEC, ILL2SPEC**

Specify other illness. These variables are used if ILLNESS1=10 or ILLNESS2=10.

**ILL1TRT, ILL2TRT**

At any point during the illness did you take the child to a health facility for treatment? 1 = Yes, 2 = No, 88 = N/A (no illness or fewer illnesses) 99 = NK

**TOOTH**

In the last year has the child had toothache so severe that they couldn't eat properly? 1 = Yes, 2 = No, 99 = NK

**Section 6 - Caregiver Background**

**TIMELIVE** How long have you (the caregiver) lived in this community (in yrs)? 0 = Less than a year, 99 = NK.

**SHIGH** Highest grade completed in school? 99 = NK.

**LITERANY** Can you read and understand a letter or newspaper in your own language? Codes are:

- 1 = Easily
- 2 = With difficulty
- 3 = Not at all
- 99 = NK

**LITERSPC** Can you read and understand a letter or newspaper in Telegu, Urdu or Hindi? Codes are:

- 1 = Easily
- 2 = With difficulty
- 3 = Not at all
- 99 = NK

**SPEAK** Can you speak Telegu, Urdu or Hindi? 1 = Yes, 2 = No, 99 = NK.

**FLUENCY** Fluency in Telegu, Urdu or Hindi. Codes are:

- 1 = Fluent
- 2 = Good
- 3 = Basic
- 88 = N/A (do not speak specified language)
- 99 = NK

|          |   |
|----------|---|
| MOTHETH  | Caste of caregiver? Codes are:<br>10 = Other<br>21 = SC (scheduled caste)<br>22 = ST (scheduled tribe)<br>23 = BC<br>24 = OC        |
| METHSPEC | Specify other caste for caregiver. This should have a value if MOTHETH=10.  |
| SAMETH   | Does the child have the same caste as the caregiver? 1 = Yes, 2 = No, 99 = NK   |
| CHLDETH  | Child's caste. Codes are the same as for MOTHETH.   |
| CETHSPEC | Specific other caste for child. This should have a value if CHLDETH=10.   |
| MOTHREL  | Caregiver's religion. Codes are:<br>1 = Christian<br>2 = Muslim<br>3 = Buddhist<br>4 = Hindu<br>8 = Sikh<br>14 = None<br>15 = Other |
| MRELSPEC | Specify other religion for caregiver. This variable is used if MOTHREL=15.  |
| SAMEREL  | Does the child have the same religion as the caregiver? 1 = Yes, 2 = No, 99 = NK  |
| CHLDREL  | Child's religion. Same codes as for MOTHREL   |
| CRELSPEC | Specify other religion for child. This variable is used if CHLDREL15.   |

### **Section 7 - Livelihoods**

#### **INC1, INC2, INC3**

Identify the three most important activities from the household livelihoods schedule. The livelihood activity schedule is stored in a separate file - [INSubSec7HHLivelihoods8.sav](#) - which has a variable LINECODE. These three variables link to LINECODE to identify the three most important activities in respect to household welfare. If there are fewer than 2 or 3 livelihoods listed in the schedule then INC2 and/or INC3 are set to 88 to indicate "not applicable".

|         |   |
|---------|---|
| NAMEWRK | Has the child ever engaged in formal activity for money or goods? 1 = Yes, 2 = No, 99 = NK  |
| AGEWRK  | Age when child started work for the first time. 88 = N/A (child has not worked), 99 = NK  |
| WHNSCH  | Does child do this work in term time or school holidays or both?<br>1 = Term time<br>2 = School holidays<br>3 = Both<br>4 = Not currently enrolled in school<br>88 = N/A (child does not work)<br>99 = NK |

- KEEPSALY** Does the child keep some or all of his/her earnings?  
 1 = All  
 2 = Some  
 3 = None  
 4 = Does not get paid  
 88 = N/A (child does not work)  
 99 = NK
- WHYWRK** What is the main reason the child is working?  
 1 = To supplement household income  
 2 = Generate own income  
 3 = Pay household debt  
 4 = Assist household enterprise/help out  
 5 = To pay for school  
 6 = To gain experience  
 7 = They like to  
 8 = Keep them busy/out of trouble  
 9 = Bonded labour  
 10 = Other  
 88 = N/A (child is not working)  
 99 = NK
- WRKSPEC** Specify other reason why child is working. This variable is used if WHYWRK=10.
- CHORES** Has child been engaged in any housekeeping activities or chores almost every day for the last week? 1 = Yes, 2 = No, 99 = NK
- TMCHORE** On average how many hours a day does child do household chores? 88 = N/A (child does not do household chores), 99 = NK.
- MONCHORE** Does the child receive any money or things for doing household chores? 1 = Yes, 2 = No, 88 = N/A (child does not do household chores), 99 = NK
- WRKINJ** Has child ever been seriously injured or seriously ill due to work or household chores? 1 = Yes, 2 = No, 88 = N/A (Child does not work or do household chores), 99 = NK
- WORKINJ1, WORKINJ2**  
 What were the illnesses/injuries?  
 1 = Amputation/loss of body parts  
 2 = Burns  
 3 = Skin problem  
 4 = Eye problem  
 5 = Crushing injury  
 6 = Respiratory problem  
 7 = Psychological injury  
 8 = Other  
 88 = N/A (Child has not had work related injury)  
 99 = NK
- WDIS1SPC, WDIS2SPC**  
 Specify other work-related illness or injury. These variables are used if WORKINJ1=8 or WORKINJ2=8.



|          |   |
|----------|---|
| OREMIT   | During the last 12 months has anyone in the household regularly sent money or goods to someone outside who is not a household member? 1 = Yes, 2 = No, 99 = NK    |
| DEBT     | Does anyone in the household have any debts? 1 = Yes, 2 = No, 99 = NK.  |
| FRMDEBT  | Debts with formal institutions such as a banks. 1 = Yes, 2 = No, 88 = N/A (no debts), 99 = NK   |
| SEMDEBT  | Debts with NGO, church or co-operative. 1 = Yes, 2 = No, 88 = N/A (no debts), 99 = NK.  |
| HIREDEBT | Debts with shop (hire-purchase). 1 = Yes, 2 = No, 88 = N/A (no debts) 99 = NK.  |
| INFDEBT  | Debts with money lenders - 1 = Yes, 2 = No, 88 = N/A (no debts), 99 = NK.   |
| RELDEBT  | Debts with relatives, friends or neighbours - 1 = Yes, 2 = No, 88 = N/A (no debts), 99 = NK   |
| REPAY    | Do you think you will be able to repay all these debts on time? 1 = Yes, 2 = No, 88 = N/A (no debts), 99 = NK.  |
| REMIT1   | Did the household receive transfers from Government benefit? 1 = Yes, 2 = No, 99 = NK   |
| REMIT3   | Did the household receive transfers from Religious organisations? 1 = Yes, 2 = No, 99 = NK.   |
| REMIT4   | Did the household receive transfers from Charity groups? 1 = Yes, 2 = No, 99 = NK   |
| REMIT5   | Did the household receive transfers from Individuals outside the household? 1 = Yes, 2 = No, 99 = NK  |
| MOMREM1  | Was the government benefit received directly by the caregiver? 1 = Yes, 2 = No, 88 = N/A (no government benefit received), 99 = NK                                |
| MOMREM3  | Were the transfers from religious organisations received directly by the caregiver? 1 = Yes, 2 = No, 88 = N/A (no transfers from religious organisations) 99 = NK |
| MOMREM4  | Were the transfers from charity groups received directly by the caregiver? 1 = Yes, 2 = No, 88 = N/A (no transfers from charity groups), 99 = NK.                 |
| MOMREM5  | Were the transfers from Individuals received directly by the caregiver? 1 = Yes, 2 = No, 88 = N/A (no transfers from individuals), 99 = NK                        |

### **Section 8 - Economic Changes**

|          |   |
|----------|---|
| BADEVENT | In the last 3 years have there been any big events or changes that decreased the welfare of the household? 1 = Yes, 2 = No, 99 = NK |
| PHYCHNGE | A natural disaster - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHFOOD   | Decrease change in food availability - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHLSTCK  | Livestock died - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHCRPS   | Crops failed - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHLSTL   | Livestock stolen - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |

|          |  |
|----------|--|
| HHCSTL   | Crops stolen - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK   |
| HHDEATH  | Death/reduction in household members - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK   |
| HHJOB    | Job loss/loss of income source - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK   |
| HHILL    | Severe illness or injury - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK   |
| HHCRIME  | Victim of crime - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHDIV    | Divorce or separation - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHBIRTH  | Birth/new family member - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| EDU      | Paying for child's education - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK   |
| HHMOVE   | Moved/migrated/fled - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| HHOTH    | Other - 1 = Yes, 2 = No, 88 = N/A (no event), 99 = NK  |
| SPECOTH  | Specify other event. Text field.   |
| EVTCHK   | How many events were there? The codes are:<br>0 = No event<br>1 = Only one event<br>2 = Two or more events   |
| WORSEVNT | Which was the worst event? Codes for this variable are:<br>1 = A natural disaster<br>2 = Decrease in food availability<br>3 = Livestock died<br>4 = Crops failed<br>5 = Livestock stolen<br>6 = Crops stolen<br>7 = Death/reduction in household members<br>8 = Job loss/loss of source of income<br>9 = Severe illness or injury<br>10 = Victim of crime<br>11 = Divorce or separation<br>12 = Birth/new family member<br>13 = Paying for child's education<br>14 = Moved/migrated/fled<br>15 = Other (as specified in SPECOTH)<br>88 = N/A (no event)<br>99 = NK |

**BRSP1, BRSP2, BRSP3**

What was the response to the worst event? We allow for a maximum of three responses. Where there is only one or two responses the other variables are set to 88. Codes for these variables are:

- 1 = Nothing
- 2 = Sold things
- 3 = Used savings
- 4 = Used credit
- 5 = Ate less
- 6 = Bought less
- 7 = Worked more/started work
- 8 = Took children out of school
- 9 = Sent children to work
- 10 = Fled/moved away from the problem
- 11 = Migrated to look for work
- 12 = Received help from family and friends
- 13 = Received help from government
- 14 = Insurance paid
- 15 = Other
- 88 = N/A (no event or fewer responses)
- 99 = NK

**BRSP1SPC, BRSP2SPC, BRSP3SPC**

Specify other responses to the worst event. These variables are used when BRSP1=15, BRSP2=15 and/or BRSP3=15.

**Section 9 - Socio-Economic Status**

**OWNHOUSE** Does anyone in the household own the land your house is on? 1 = Yes, 2 = No, 99 = NK.

**NUMROOM** Number of rooms in the dwelling. 99 = NK

**ELEC** Do you have electricity? 1 = Yes, 2 = No, 99 = NK

**WALL** Main wall material - Codes used are:

- 1 = Brick/concrete
- 2 = Adobe/mud
- 3 = Wood/branches
- 4 = Galvanised iron
- 5 = Matting
- 6 = Other
- 99 = NK

**SPECWAL** Specify other material used for the wall. This variable is used if WALL=6.

|          |  |
|----------|--|
| ROOF     | Main roof material - Codes used are:<br>1 = Straw/thatch<br>2 = Earth/mud<br>3 = Wood/planks<br>4 = Galvanised iron<br>5 = Concrete/cement<br>6 = Tiles/slates<br>7 = Other<br>99 = NK                               |
| SPECROF  | Specify other material used for the roof. This variable is used if ROOF=7.   |
| FLOOR    | Main floor material - Codes are:<br>1 = Earth<br>2 = Wood<br>3 = Stone/brick<br>4 = Cement/tiles<br>5 = Laminated material<br>6 = Other<br>99 = NK   |
| SPECFLR  | Specify other material used for the floor. This variable is used if FLOOR=6.   |
| DRWATER  | Main source of drinking water. Codes are:<br>1 = Piped into dwelling/yard/plot<br>2 = Tubewell in dwelling<br>3 = Public standpipe/tubewell<br>4 = Unprotected well/spring/pond/river/stream<br>5 = Other<br>99 = NK |
| WATRSPEC | Specify other source of drinking water. This variable is used if DRWATER=5.  |
| TOILET   | Type of toilet facility used by household members. Codes are:<br>1 = Flush toilet/septic tank in dwelling<br>2 = Pit latrine (household's)<br>3 = Pit latrine (communal)<br>4 = None<br>5 = Other<br>99 = NK         |
| TOILSPEC | Specify other type of toilet facility. This variable is used if TOILET=5.  |
| COOKING  | What is the main type of fuel you use for cooking? Codes are:<br>1 = Wood<br>2 = Kerosene/paraffin<br>3 = Charcoal<br>4 = Gas/electricity<br>5 = Coal<br>6 = Cow dung<br>7 = None<br>8 = Other<br>99 = NK            |
| COOKSPEC | Specify other fuel used for cooking. This variable is used if COOKING=8.   |

|                     |  |
|---------------------|--|
| HEATING             | What is the main type of fuel you use for heating? Codes are:<br>1 = Wood<br>2 = Kerosene/paraffin<br>3 = Charcoal<br>4 = Gas/electricity<br>5 = Coal<br>6 = Cow dung<br>7 = None<br>8 = Other<br>88 = N/A (no heating used in this region)<br>99 = NK |
| HEATSPEC            | Specify other fuel used for heating. This variable is used if HEATING=8.<br>Does the household own the following items? Codes for each variable are:<br>1 = Yes, 2 = No, 99 = NK.  |
| RADIO               | Working radio  |
| FRIDGE              | Working refrigerator   |
| BIKE                | Working bicycle  |
| TV                  | Working television   |
| MOTOR               | Working motorbike/scooter  |
| CAR                 | Working car/truck  |
| TRACTOR             | Working tractor  |
| PUMP                | Farm equipment (pump, plough, etc.)  |
| MOBPHONE            | Working cell/mobile phone  |
| PHONE               | Working landline phone   |
| SEWING              | Working sewing machine   |
| FAN                 | Working fan  |
| <sup>1</sup> ALMR   | Almairah (wardrobe)  |
| <sup>1</sup> CLCK   | Working clock  |
| <sup>1</sup> CART   | Bullock cart   |
| <sup>1</sup> THRESH | Thresher   |
| OWNLAND             | Has anyone in the household owned, rented or borrowed land in the last 12 months? 1 = Yes, 2 = No, 99 = NK   |
| IRRIGAT             | Have you irrigated the land in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no land, or no farming), 99 = NK   |
| FETILISE            | Did you use any chemical fertiliser in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no land or no farming), 99 = NK.   |

---

<sup>1</sup> This variable is specific to the India dataset

|          |  |
|----------|--|
| FARMSHR  | Have you shared a tractor or other farming vehicle with others in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no land or no farming), 99 = NK |
| LABSHR   | Have you shared farm labour with others in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no land or no farming), 99 = NK                        |
| ANIMALS  | Have you or anyone in your household owned any livestock in the last 12 months? 1 = Yes, 2 = No, 99 = NK.  |
| ANYAIM1  | Has the household owned any draught animals in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no livestock), 99 = NK                             |
| ANIOWN1  | Number of draught animals owned.<br>-8888 = N/A (no draught animals in last 12 months) -9999 = NK  |
| ANIBUY1  | Number of draught animals bought in the last 12 months:<br>-8888 = N/A (no draught animals in last 12 months) -9999 = NK                         |
| ANISOLD1 | Number of draught animals sold in the last 12 months:<br>-8888 = N/A (no draught animals in last 12 months) -9999 = NK                           |
| ANYAIM2  | Has the household owned any cattle in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no livestock), 99 = NK                                      |
| ANIOWN2  | Number of cattle owned.<br>-8888 = N/A (no cattle in last 12 months) -9999 = NK  |
| ANIBUY2  | Number of cattle bought in the last 12 months:<br>-8888 = N/A (no cattle in last 12 months) -9999 = NK   |
| ANISOLD2 | Number of cattle sold in the last 12 months:<br>-8888 = N/A (no cattle in last 12 months) -9999 = NK   |
| ANYAIM3  | Has the household owned any sheep/pigs/goats in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no livestock), 99 = NK                            |
| ANIOWN3  | Number of sheep/pigs/goats owned.<br>-8888 = N/A (no sheep/pigs/goats in last 12 months) -9999 = NK  |
| ANIBUY3  | Number of sheep/pigs/goats bought in the last 12 months:<br>-8888 = N/A (no sheep/pigs/goats in last 12 months) -9999 = NK                       |
| ANISOLD3 | Number of sheep/pigs/goats sold in the last 12 months:<br>-8888 = N/A (no sheep/pigs/goats in last 12 months) -9999 = NK                         |
| ANYAIM4  | Has the household owned any poultry/rabbits in the last 12 months? 1 = Yes, 2 = No, 88 = N/A (no livestock), 99 = NK                             |
| ANIOWN4  | Number of poultry/rabbits owned.<br>-8888 = N/A (no poultry/rabbits in last 12 months) -9999 = NK  |
| ANIBUY4  | Number of poultry/rabbits bought in the last 12 months:<br>-8888 = N/A (no poultry/rabbits in last 12 months) -9999 = NK                         |
| ANISOLD4 | Number of poultry/rabbits sold in the last 12 months:<br>-8888 = N/A (no poultry/rabbits in last 12 months) -9999 = NK                           |

**Section 10 - Child Mental Health**

The instrument used in this section is Dr. Robert Goodman's Strengths and Difficulties Questionnaire (SDQ). The SDQ consists of 25 questions and the codes used for the resulting variables are: 1 = Not true, 2 = Somewhat true, 3 = Certainly true, 99 = NK.

For each of the following statements could you tell me if this is not true, somewhat true or certainly true?

|          |  |
|----------|--|
| FEEL     | Considerate of other people's feelings   |
| RESTLESS | Restless, overactive, cannot stay still for long   |
| CHHEAD   | Often complains of headaches, stomach-aches or sickness  |
| SHARES   | Shares readily with other children (treats, toys, pencils, etc.)   |
| TEMPER   | Often has temper tantrums or hot tempers   |
| SOLITARY | Rather solitary, tends to play alone   |
| OBEDIENT | Generally obedient, usually does what adult requests   |
| WORRIES  | Many worries, often seems worried  |
| HELPFUL  | Helpful if someone is hurt, upset or feeling ill   |
| FIDGET   | Constantly fidgeting or squirming  |
| FRIEND   | Has at least one good friend   |
| FIGHTS   | Often fights with other children or bullies them   |
| CHUNHAPY | Often unhappy, down-hearted or tearful   |
| LIKED    | Generally liked by other children  |
| DISTRACT | Easily distracted, concentration wanders   |
| CLINGY   | Nervous or clingy in new situations  |
| KIND     | Kind to younger children   |
| LIES     | Often lies or cheats   |
| BULLIED  | Picked on or bullied by other children   |
| VOLUNTER | Often volunteers to help others (parents, teachers, other children)  |
| THINKS   | Thinks things out before acting  |
| STEALS   | Steals from home, school or elsewhere  |
| FEARS    | Many fears, easily scared  |
| TASKS    | Sees tasks through to the end, good attention span.  |
| DIFFCULT | Overall, do you think the child has difficulties in one or more of the following areas: emotions, concentration, behaviour or able to get on with people. Codes are:<br>1 = No<br>2 = Yes, minor difficulties<br>3 = Yes, definite difficulties<br>4 = Yes, severe difficulties<br>99 = NK |

**Section 11 - Social Capital**

|          |  |
|----------|--|
| JOIN     | In the last year have you joined with other community members to address a problem or common issue? 1 = Yes, 2 = No, 99 = NK   |
| AUTHORIT | In the last 12 months have you talked with a local authority or governmental organisation about problems in this community? 1 = Yes, 2 = No, 99 = NK                       |
| SELFASS  | Do you consider yourself better off, similar to or worse off than most other households in this community?<br>1 = Better off<br>2 = Similar to<br>3 = Worse off<br>99 = NK |
| TRUST    | In general, can the majority of people in this community be trusted? 1 = Yes, 2 = No, 99 = NK  |
| ALONG    | Do most people in this community generally get along with each other? 1 = Yes, 2 = No, 99 = NK   |
| PART     | Do you feel as though you are really a part of this community? 1 = Yes, 2 = No, 99 = NK  |
| ADVANTAG | Do you think that the majority of people in this community would try to take advantage of you if they got the chance? 1 = Yes, 2 = No, 99 = NK                             |
| THEFT    | In the last 3 years has anyone in the household suffered from theft or robbery? 1 = Yes, 2 = No, 99 = NK   |
| INHERIT  | In the last 3 years has anyone in the household suffered from threats to inheritance? 1 = Yes, 2 = No, 99 = NK   |
| LNDRIGHT | In the last 3 years has anyone in the household suffered from threats to land rights (e.g. forced removal)? 1 = Yes, 2 = No, 99 = NK                                       |
| POLICE   | Did you go to the police? 1 = Yes, 2 = No, 88 = N/A (no theft or threats), 99 = NK   |
| TRADAUT  | Did you go to traditional authorities? 1 = Yes, 2 = No, 88 = N/A (no theft or threats), 99 = NK  |
| COURT    | Did you take your case to court? 1 = Yes, 2 = No, 88 = N/A (no theft or threats), 99 = NK  |
| MEMBER1  | Are you a member of a work related/trade union group? 1 = Yes, 2 = No, 99 = NK   |
| MEMBER2  | Are you a member of a community association or co-operative group? 1 = Yes, 2 = No, 99 = NK  |
| MEMBER3  | Are you a member of a women's group? 1 = Yes, 2 = No, 99 = NK  |
| MEMBER4  | Are you a member of a political group? 1 = Yes, 2 = No, 99 = NK  |
| MEMBER5  | Are you a member of a religious group? 1 = Yes, 2 = No, 99 = NK  |
| MEMBER6  | Are you a member of a credit or funeral group? 1 = Yes, 2 = No, 99 = NK  |
| MEMBER7  | Are you a member of a sports group? 1 = Yes, 2 = No, 99 = NK   |



|          |  |
|----------|--|
| ANYSUP1  | Do you receive support from a work related/trade union group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK.                                    |
| ANYSUP2  | Do you receive support from a community association or co-operative? 1 = Yes, 2 = No, 88 = N/A, 99 = NK                              |
| ANYSUP3  | Do you receive support from a women's group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK  |
| ANYSUP4  | Do you receive support from a political group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK  |
| ANYSUP5  | Do you receive support from a religious group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK  |
| ANYSUP6  | Do you receive support from a credit or funeral group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK  |
| ANYSUP7  | Do you receive support from a sports group? 1 = Yes, 2 = No, 88 = N/A, 99 = NK   |
| SUPPORT1 | In the last 12 months have you received any help or support from family? Codes are: 1=Yes, 2 = No, 99 = NK                           |
| SUPPORT2 | In the last 12 months have you received any help or support from neighbours? Codes are: 1=Yes, 2 = No, 99 = NK                       |
| SUPPORT3 | In the last 12 months have you received any help or support from friends? Codes are: 1=Yes, 2 = No, 99 = NK                          |
| SUPPORT4 | In the last 12 months have you received any help or support from community leaders? Codes are: 1=Yes, 2 = No, 99 = NK                |
| SUPPORT5 | In the last 12 months have you received any help or support from religious leaders? Codes are: 1=Yes, 2 = No, 99 = NK                |
| SUPPORT6 | In the last 12 months have you received any help or support from politicians? Codes are: 1=Yes, 2 = No, 99 = NK                      |
| SUPPORT7 | In the last 12 months have you received any help or support from government officials? Codes are: 1=Yes, 2 = No, 99 = NK             |
| SUPPORT8 | In the last 12 months have you received any help or support from charitable organisations or NGOs? Codes are: 1=Yes, 2 = No, 99 = NK |
| SUPPORT9 | In the last 12 months have you received any help or support from other sources? Codes are: 1=Yes, 2 = No, 99 = NK                    |
| SPECSUP  | Specify other source of support. This variable is used when SUPPORT9=1.  |

### **Section 13 - Anthropometry**

|          |  |
|----------|--|
| COMPWEIG | Compared to other children of this age would you say the child was heavier, lighter or the same? Codes are<br>1 = Heavier<br>2 = Similar<br>3 = Lighter<br>99 = NK |
|----------|--|

|          |  |
|----------|--|
| COMPHEAL | Compared to other children of this age would you say the child was taller, shorter or the same? Codes are:<br>1 = Taller<br>2 = Similar<br>3 = Shorter<br>99 = NK  |
| CHWEGHT  | Child's weight (in Kgs). Missing value has been set to -9999.  |
| CHHEGHT  | Child's height (cms). Missing values have been set to -9999.   |
| NOTMEAS  | Why was the child not measured? Codes are:<br>1 = Child not present<br>2 = Caregiver refused<br>3 = Child ill<br>4 = Other<br>88 = N/A (child measured)<br>99 = NK |
| MEASSPEC | Specify other reason why child was not measured. This variable is used when NOTMEAS=4.   |

### **Child Questionnaire**

This next batch of variables at the child/household level all come from the Child Questionnaire. The respondent was the Young Lives child.

|          |   |
|----------|---|
| CDINT    | Date of Interview for the child questionnaire. In most cases the interview date for the child survey is the same as that for the household survey, but there are some cases where the fieldworker had to return on a different day because the child was not available at the time of the household survey.                                   |
| AMBITION | What do you want to be when you grow up? Codes are:<br>1 = President/Prime minister/Secretary general (of country/village)<br>2 = Doctor<br>3 = Nurse<br>4 = Policeman/woman<br>5 = Teacher<br>10 = Engineer<br>11 = Collector<br>12 = Political leader<br>13 = Social activist<br>14 = Driver<br>15 = Industrialist<br>18 = Other<br>99 = NK |
| SPCAMB   | Specify other ambition. This variable is used when AMBITION=18.   |

|          |  |
|----------|--|
| LIKE     | <p>What makes you happy? Codes are:</p> <ul style="list-style-type: none"> <li>1 = Being bought clothes</li> <li>2 = Being bought food/sweets</li> <li>3 = Having a party</li> <li>4 = Playing with friends</li> <li>7 = Nothing</li> <li>8 = Other</li> <li>9 = Being loved by parents</li> <li>10 = Being loved by teachers</li> <li>99 = NK</li> </ul>  |
| SPCLIKE  | Specify other thing that makes you happy. This variable is used if LIKE=8.   |
| DISLIKE  | <p>What makes you unhappy/feel sad? Codes are:</p> <ul style="list-style-type: none"> <li>1 = Being beaten</li> <li>2 = Parents fighting</li> <li>3 = Place is dirty</li> <li>7 = Nothing</li> <li>8 = Other</li> <li>11 = Lack of adequate food</li> <li>12 = Forced to work</li> <li>13 = Lack of good clothes to wear</li> <li>99 = NK</li> </ul>   |
| SPCDLIKE | Specify other thing that makes you unhappy/feel sad. This variable is used when DISLIKE=8.   |
| BADLIVE  | <p>What don't you like about living here? Codes are:</p> <ul style="list-style-type: none"> <li>1 = Being beaten up, shouted at or hit by others</li> <li>2 = It's ugly/horrible</li> <li>3 = The place is dangerous/unsafe</li> <li>5 = Bad smell/dirty place/bad sanitation</li> <li>6 = Lack of place to play</li> <li>7 = Nothing</li> <li>8 = Other</li> <li>9 = Lack of basic infrastructure</li> <li>99 = NK</li> </ul> |
| SPCBLIVE | Specify other thing you don't like about living here. This variable is used when BADLIVE=8.  |
| LIKELIVE | <p>What do you like about living here? Codes are:</p> <ul style="list-style-type: none"> <li>1 = My friends</li> <li>2 = My family</li> <li>5 = Playground/sports ground</li> <li>7 = Nothing</li> <li>8 = Other</li> <li>9 = Grandparents and other relatives near by</li> <li>10 = Teachers</li> <li>99 = NK</li> </ul>  |
| SPCLIKE  | Specify other things you like about living here. This variable is used when LIKELIVE=8.  |

- WATER** Is the water people drink around here good, bad or average? Codes are:  
 1 = Good  
 2 = Bad  
 3 = Average  
 99 = NK
- AIR** Do you think the air people living here breath is good, bad or average? Codes are:  
 1 = Good  
 2 = Bad  
 3 = Average  
 99 = NK
- RUBBISH** Is there rubbish on the ground/the streets around here? Codes are:  
 1 = None/very little  
 2 = A lot  
 3 = Some  
 99 = NK
- RESPECT** Do you think people in this area treat you well or badly? Codes are:  
 1 = Well  
 2 = Badly  
 99 = NK
- SAFE** Is the area you live in safe for children? 1 = Yes, 2 = No, 99 = NK.
- FOOD** Do you have enough food to eat? 1 = Yes, 2 = No, 99 = NK.
- VISIT** How often do you play with your friends? Codes are  
 1 = Daily  
 2 = Weekly  
 3 = Less than once a week  
 4 = Never  
 99 = NK
- <sup>1</sup>CHCLUBS Do you have children's clubs? Codes are 1 = Yes, 2 = No, 99 = NK.
- <sup>1</sup>MEMCLUBS Are you a member of a children's club? Codes are: 1 = Yes, 2 = No, 88 = N/A (no children's clubs), 99 = NK
- TURNT0** If you had a problem is there someone who would help you? 1 = Yes, 2 = No, 99=NK

Codes for the following 8 variables are: 1 = Yes, 88 = N/A (no one to turn to), 99 = NK (or not mentioned)

- WHOTO1** Turn to mother for help
- WHOTO2** Turn to Grandparent for help
- WHOTO3** Turn to sister/brother for help
- WHOTO4** Turn to cousin for help
- WHOTO5** Turn to friends for help
- WHOTO6** Turn to others for help
- WHOTO7** Turn to father for help

---

|          |   |
|----------|---|
| WHOTO8   | Turn to Aunt/Uncle for help   |
| SPCWHO   | Specify other person you turn to for help. This variable is used if WHOTO6=1.   |
| SCHOOL   | Did you attend school last year? 1 = Yes, 2 = No, 99 = NK   |
| PROBSCH  | What is the main thing you don't like about school? Codes are:<br>1 = Teachers beating<br>2 = Pupils beating<br>3 = The noise<br>4 = Being bored<br>5 = Having to work hard<br>6 = Dirty toilets<br>8 = No safe drinking water<br>10 = Nothing<br>11 = Other<br>12 = Poor teaching<br>13 = No good school building<br>88 = N/A (child not in school)<br>99 = NK |
| SPCBSCH  | Specify other thing you don't like about school. This variable is used if PROBSCH=11.   |
| SCHGOD   | What is the main thing you like about school? Codes are:<br>1 = My teacher<br>2 = My friends<br>3 = Learning<br>4 = Playground/gardens/football field<br>5 = Good teachers<br>6 = Good school complex<br>7 = Nothing<br>8 = Other<br>88 = N/A (Child not in school)<br>99 = NK  |
| SPCLKSCH | Specify other thing you like about school. This variable is used when SCHGOD=8.   |
| CHLDWORK | Did you do anything in the last 12 months to earn money for yourself and/or your family? 1 = Yes, 2 = No, 99 = NK.  |

**WORK1, WORK2, WORK3**

What was the work? (allows for up to 3 different jobs). Codes are:

- 1 = Working in a factory/mine/industry
- 2 = Domestic work outside the household
- 3 = Family work inside (cooking, cleaning, caring)
- 4 = Family work outside (fetching water, tending animals)
- 5 = Piece work in the household
- 6 = Non-family agricultural activities
- 7 = Selling things
- 10 = Other
- 11 = Family agricultural activities
- 12 = Family enterprise
- 88 = N/A (child has not worked or has fewer jobs)
- 99 = NK

**WK1SPEC, WK2SPEC, WK3SPEC**

Specify other jobs - these variables are used if WORK1=10, WORK2=10 and/or WORK3=10.

**JOBSAT1** Do you like the first job? 1 = Yes, 2 = No, 88 = N/A (no job), 99 = NK

**NOTLIKE1** What is the main thing you don't like about the first job? Codes are:

- 1 = No time for school
- 2 = Poor working environment
- 3 = Long hours
- 4 = Relationship with employer
- 5 = Low earnings
- 6 = Too tiring
- 7 = Heavy work
- 8 = No time to play
- 9 = Other
- 88 = N/A (no job or child likes job)
- 99 = NK

**NL1SPEC** Specify other thing you don't like about the first job. This variable is used if NOTLIKE1=9.

**JOBSAT2** Do you like the second job? 1 = Yes, 2 = No, 88 = N/A (no second job), 99 = NK

**NOTLIKE2** What is the main thing you don't like about the second job? Codes are:

- 1 = No time for school
- 2 = Poor working environment
- 3 = Long hours
- 4 = Relationship with employer
- 5 = Low earnings
- 6 = Too tiring
- 7 = Heavy work
- 8 = No time to play
- 9 = Other
- 88 = N/A (no job or child likes job)
- 99 = NK

**NL2SPEC** Specify other thing you don't like about the first job. This variable is used if NOTLIKE2=9.

|          |  |
|----------|--|
| JOB SAT3 | Do you like the third job? 1 = Yes, 2 = No, 88 = N/A (no third job), 99 = NK   |
| NOTLIKE3 | What is the main thing you don't like about the third job? Codes are:<br>1 = No time for school<br>2 = Poor working environment<br>3 = Long hours<br>4 = Relationship with employer<br>5 = Low earnings<br>6 = Too tiring<br>7 = Heavy work<br>8 = No time to play<br>9 = Other<br>88 = N/A (no job or child likes job)<br>99 = NK           |
| NL3SPEC  | Specify other thing you don't like about the third job. This variable is used if NOTLIVE3=9.   |
| SCHATT   | Have you ever missed school because of working? 1 = Yes, 2 = No, 88 = N/A (child not at school or not at work), 99 = NK.   |
| CHILFREN | Do you have any health problems that affect how you make friends or play? 1 = Yes, 2 = No, 99 = NK.  |
| PROBFREN | What is the health problem that affects how you make friends or play? Codes are:<br>1 = Physical disability<br>2 = Mental disability<br>3 = Asthma/respiratory problem<br>4 = HIV/AIDS<br>5 = Skin problems<br>6 = Anaemia<br>8 = Other<br>10 = Fits/epilepsy<br>88 = N/A (no health problem affecting making friends or playing)<br>99 = NK |
| CHFRSPEC | Specify other health problem that affects how you make friends or play. This variable is used if PROBFREN=8.   |
| CHILPLAY | Do you have any health problems that stop you studying, attending school or working like other children? 1 = Yes, 2 = No, 99 = NK  |
| PROBPLAY | What is the health problem that stops you studying, attending school or working like other children? Codes and recodes are the same as for PROBFREN.   |
| CHPLSPEC | Specify other health problem that stops you studying, attending school or working like other children. This variable is used if PROBPLAY=8.  |
| CHILOTH  | Do you have any other health problems? 1 = Yes, 2 = No, 99 = NK  |
| PROBOTH  | What is the other health problem? Codes and recodes are the same as for PROBFREN.  |
| CHOTSPEC | Specify other health problem. This variable is used if PROBOTH=8.  |

- LEVLREAD** Can you please read me the letters, word and sentence on this card. Codes are:  
 1 = Can't read anything  
 2 = Reads the letters  
 3 = Reads the word  
 4 = Reads the sentence  
 99 = NK (including child refuses the test)
- LEVLWRIT** Can you write these sentences for me. Codes are:  
 1 = No  
 2 = Yes without difficulty/errors  
 3 = Yes with difficulty/errors  
 99 = NK
- NUMERACY** Please tell me the answer to the calculation "2 times 4". Codes are:  
 1 = Correct  
 2 = Incorrect  
 99 = NK

Ravens Test - variables are:

A1, A2, A3, A4, A5, A6, A7, A8, A9, A10, A11, A12

AB1, AB2, AB3, AB4, AB5, AB6, AB7, AB8, AB9, AB10, AB11, AB12

B1, B2, B3, B4, B5, B6, B7, B8, B9, B10, B11, B12

These variables should all have a value between 1 and 6. Missing values have been coded to 99.

## Household Roster

The following are the variables found in the file INSubSec2HouseholdRoster8.sav. There are generally several records for each household and the records can be linked to the household level data using the variable CHILDDID.

- CHILDDID** Child identification.
- ID** Identifier for the individual within the household
- AGE** Age of household member in completed years. -9999 = NK
- SEX** Gender of household member. 1=Male, 2=Female, 99=NK
- RELATE** Relationship to index child. Codes are:  
 1 = Biological parent  
 2 = Partner of biological parent  
 3 = Grandparent  
 4 = Uncle/Aunt  
 5 = Brother/Sister  
 6 = Cousin  
 7 = Labourer/tenant/servant  
 8 = Great Grandparent  
 13 = Other  
 99 = NK

NB: In India the terms "Cousin brother" and "Cousin sister" are often used to refer to cousins. In some cases these have been wrongly assigned as brothers and sisters in the dataset.



- SPECREL** Specify other relationship. This variable is used when RELATE=13.
- Data for the variables STILL, YRSCHOOL, CARE and SUPPORT were not collected for children in the household under the age of 5yrs.
- STILL** Is the household member currently in school? This includes adult education. Codes are: 1 = Yes, 2 = No, 88 = N/A (child less than 5yrs), 99 = NK.
- YRSCHOOL** What level of schooling did the person complete or, if still in school, are they currently enrolled in? Codes used are:
- 0 = None
  - 22 = Below primary
  - 23 = Primary
  - 24 = Middle
  - 25 = High school or above
  - 88 = N/A (child less than 5yrs)
  - 99 = NK
- <sup>1</sup>GRADING** Highest grade reached in school.
- DISABLED** Does this person have a permanent health problem that stops them performing normal daily activities? 1 = Yes, 2 = No, 99 = NK.
- SUPPORT** During the last 6 months has this person regularly supported the child with money or goods? 1 = Yes, 2 = No, 88 = N/A (under 5yrs), 99 = NK.

## Activity Schedule

The following are the variables and codes found in the file [INSubSec7HHLivelihoods8.sav](#). This data file has none, one or more records per households - there are very few with no records in this data file. Records in this data file are linked to data at the household/child level using the variable CHILDDID.

- CHILDDID** Child identification.
- LINECODE** Unique ID for the activity within the household. This variable links to INC1, INC2 and INC3 at the household level to identify the most important activities as regards household welfare.
- ID** Roster ID of the person in the household doing the activity. This links to the variable ID in the household roster data file.
- ACTDES** Activity description. The original responses have been translated into English and an attempt made to classify them into types of activity.
- ACTCODE** Activity code. Using the activity descriptions each activity was assigned a 2-digit code from the Standard Industrial Classification codes (1992). Codes for this variable are: (NB: 99 is a genuine code so 00 has been used as a missing value code)
- 00 = NK
  - 01 = Agriculture & Hunting
  - 02 = Forestry & Logging services
  - 05 = Fishing & fish hatcheries
  - 10 = Mining of coal
  - 11 = Extract crude petroleum & gas
  - 13 = Mining of metal ores
  - 14 = Other mining & quarrying

- 15 = Manufacture of food & beverages
- 16 = Manufacture of tobacco products
- 17 = Manufacture of textiles
- 18 = Manufacture of wearing apparel
- 19 = Tanning & dressing of leather
- 20 = Manufacture of wood & products of wood
- 21 = Manufacture of pulp paper & paper products
- 22 = Publishing & printing
- 23 = Manufacture of coke & refined petroleum
- 24 = Manufacture of chemicals & chemical products
- 25 = Manufacture of rubber & plastic products
- 26 = Manufacture of other non-metallic mineral
- 27 = Manufacture of basic metals
- 28 = Manufacture of fabricated metal products
- 29 = Manufacture of machinery & equipment
- 30 = Manufacture of office machines & computers
- 31 = Manufacture of electrical machinery
- 32 = Manufacture of television & line telephone
- 33 = Manufacture of medical & optical instruments
- 34 = Manufacture of motor vehicles & trailers
- 35 = Manufacture of other transport equipment
- 36 = Manufacture of furniture & other unspecified items
- 37 = Recycling
- 40 = Electricity, gas, steam & hot water supply
- 41 = Collection & distribution of water
- 45 = Construction
- 50 = Sale & maintenance of motor vehicles
- 51 = Wholesalers trade & commission
- 52 = Retail trade
- 55 = Hotels & restaurants
- 60 = Land transport
- 61 = Water transport
- 62 = Air transport
- 63 = Support auxiliary transport
- 64 = Post & telecommunications
- 65 = Financial intermediation
- 66 = Insurance & pension funding
- 67 = Activities auxiliary to finance
- 70 = Real estate activities
- 71 = Renting machinery & equipment
- 72 = Computer & related activities
- 73 = Research & development
- 74 = Other business activities
- 75 = Public administration
- 80 = Education
- 85 = Health & social work
- 90 = Sewage & refuse disposal
- 91 = Activities membership organisations
- 92 = Recreational cultural & sport
- 93 = Other service activities

- 95 = Private households with employed persons
- 96 = Goods-producing activities of household for own use
- 97 = Service activities of household for own use
- 99 = Extra territorial organisations

- PAYMT** Is person employed by anyone for this activity? 1 = Yes, 2 = No, 99 = NK.
- MONTHS** For how many months in the year did you do this activity? 99 = NK.
- DAYS** When you were working at this activity how many days per week did you work?  
Codes are:
- 1 = 6 to 7 days a week
  - 2 = 3 to 5 days a week
  - 3 = 1 to 2 days a week
  - 4 = less than 1 day a week
  - 99 = NK

## Child Livelihoods

In addition to collecting the activity schedule for other household members, details of work done by the Young Lives child were also collected. Just over 100 children in the India data set had activities recorded. The following are the variables and codes found in the file [INSubSec7ChildLivelihoods8.sav](#). This data file has none, one or more records per households. Records in this data file are linked to data at the household/child level using the variable CHILDID.

- CHILDID** Child identification.
- LINECODE** Unique ID for the activity within the household. This variable links to INC1, INC2 and INC3 at the household level to identify the most important activities as regards household welfare.
- ACTDES** Activity description. The original responses have been translated into English and an attempt made to classify them into types of activity.
- ACTCODE** Activity code. Using the activity descriptions each activity was assigned a 2-digit code from the Standard Industrial Classification codes (1992). Codes for this variable are: (NB: 99 is a genuine code so 00 has been used as a missing value code)
- 00 = NK
  - 01 = Agriculture & Hunting
  - 02 = Forestry & Logging services
  - 05 = Fishing & fish hatcheries
  - 10 = Mining of coal
  - 11 = Extract crude petroleum & gas
  - 13 = Mining of metal ores
  - 14 = Other mining & quarrying
  - 15 = Manufacture of food & beverages
  - 16 = Manufacture of tobacco products
  - 17 = Manufacture of textiles
  - 18 = Manufacture of wearing apparel
  - 19 = Tanning & dressing of leather
  - 20 = Manufacture of wood & products of wood
  - 21 = Manufacture of pulp paper & paper products

- 22 = Publishing & printing
- 23 = Manufacture of coke & refined petroleum
- 24 = Manufacture of chemicals & chemical products
- 25 = Manufacture of rubber & plastic products
- 26 = Manufacture of other non-metallic mineral
- 27 = Manufacture of basic metals
- 28 = Manufacture of fabricated metal products
- 29 = Manufacture of machinery & equipment
- 30 = Manufacture of office machines & computers
- 31 = Manufacture of electrical machinery
- 32 = Manufacture of television & line telephone
- 33 = Manufacture of medical & optical instruments
- 34 = Manufacture of motor vehicles & trailers
- 35 = Manufacture of other transport equipment
- 36 = Manufacture of furniture & other unspecified items
- 37 = Recycling
- 40 = Electricity, gas, steam & hot water supply
- 41 = Collection & distribution of water
- 45 = Construction
- 50 = Sale & maintenance of motor vehicles
- 51 = Wholesalers trade & commission
- 52 = Retail trade
- 55 = Hotels & restaurants
- 60 = Land transport
- 61 = Water transport
- 62 = Air transport
- 63 = Support auxiliary transport
- 64 = Post & telecommunications
- 65 = Financial intermediation
- 66 = Insurance & pension funding
- 67 = Activities auxiliary to finance
- 70 = Real estate activities
- 71 = Renting machinery & equipment
- 72 = Computer & related activities
- 73 = Research & development
- 74 = Other business activities
- 75 = Public administration
- 80 = Education
- 85 = Health & social work
- 90 = Sewage & refuse disposal
- 91 = Activities membership organisations
- 92 = Recreational cultural & sport
- 93 = Other service activities
- 95 = Private households with employed persons
- 96 = Goods-producing activities of household for own use
- 97 = Service activities of household for own use
- 99 = Extra territorial organisations

**PAYMT** Is person employed by anyone for this activity? 1 = Yes, 2 = No, 99 = NK.

**MONTHS** For how many months in the year did you do this activity? 99 = NK.

|        |  |
|--------|--|
| DAYS   | When you were working at this activity how many days per week did you work?<br>Codes are:<br>1 = 6 to 7 days a week<br>2 = 3 to 5 days a week<br>3 = 1 to 2 days a week<br>4 = less than 1 day a week<br>99 = NK |
| PLACE  | Please describe where this work takes place. Codes are:<br>1 = Own dwelling<br>2 = Employers dwelling<br>3 = Factory/workshop<br>4 = Farm<br>5 = Street<br>6 = Other<br>99 = NK                                  |
| PLSPEC | Specify other place of work. This variable is used if PLACE=6.   |

### Income/remittances from Individuals outside the household

These are the variables in the data file INSubSec7IndivIncome8.sav. This data file contains data for households who have said they receive income from individuals outside the household. This is the case where REMIT51 at the household/child level. Households may have none, one or more records in this data file. Data can be linked to the household/child level data using the child identification variable CHILDDID.

|          |  |
|----------|--|
| CHILDDID | Child Identification   |
| REMITD   | Unique ID for the remittance.  |
| REMREL   | Relationship of individual to the child. Codes are:<br>1 = Parent<br>2 = Uncle/Aunt<br>3 = Grandparent<br>4 = Brother/sister<br>5 = Friend/neighbour<br>6 = Other<br>99 = NK |
| SPECREM  | Specify other relationship of individual. This variable is used when REMREL=6.   |
| REMQNT   | Number of times remittance was received in the last year? 9999=NK.   |
| REMTYPE  | Type of remittance received. Codes are:<br>1 = Money<br>2 = Goods/gifts<br>3 = Both<br>99 = NK   |

## Money or goods given to individuals outside the household

These are the variables in the data file INSubSec7Outgoings8.sav. This data file records regular payments to individuals outside the household. A household will only have records in this data file if OREMIT=1 at the household/child level. The number of records per household is variable. Data in this file are linked to data at the household/child level using the child identification variable.

|         |   |
|---------|---|
| CHILDID | Child identification.   |
| OUTID   | Unique ID for the payment.  |
| REMREL  | Relationship of recipient to the child. Codes are:<br>1 = Parent<br>2 = Uncle/Aunt<br>3 = Grandparent<br>4 = Brother/sister<br>5 = Friend/neighbour<br>6 = Other<br>99 = NK |
| SPECREM | Specify other relationship for the recipient of the remittance. This variable is used if REMREL=6.  |
| REMQNT  | How many times have you given this remittance in the last 12 months? 9999 = NK  |
| REMTYPE | Type of remittance given. Codes are:<br>1 = Money<br>2 = Goods/gifts<br>3 = Both<br>99 = NK   |

## Plans for hard times

Households were asked what plans they had made in case of hard times or misfortune. Each household could record up to two plans. The first plan is identified by PLANID=1 and the second by PLANID=2. Many households did not have a second plan so they only have one record in this data file. Those with no plans would have a single record in this data file and PLAN would be set to 1 indicating "Do nothing". These data are stored in the file INSubSec7Plans8.sav. The variables are as follows:

|         |                                 |
|---------|---------------------------------|
| CHILDID | Child identification            |
| PLANID  | Unique identifier for the plan. |

|          |   |
|----------|---|
| PLAN     | Plan for hard times - codes are:<br>1 = Do nothing<br>2 = Family would help<br>3 = Friends/neighbours would help<br>4 = Would get job<br>5 = Would use formal savings<br>6 = Would use informal savings<br>7 = Would use formal credit<br>8 = Credit from money lenders<br>9 = Credit from informal loan systems<br>10 = Other<br>99 = NK |
| PLANSPEC | Specify other plan. This variable is used if PLAN=10..  |

## Plots of land

Households who said they had land (either owned, borrowed or rented) were asked for details of each plot of land. This data file records these details. The file only contains records for households with land and for these households might contain one or more records. Records are linked to data at the household/child level using the child identification variable CHILDDID. The data file is called INSubSec9Plots8.sav and contains the following variables.

|          |  |
|----------|--|
| CHILDDID | Child identification   |
| PLOT     | Plot number (unique ID for the plot of land)   |
| ACRES    | Area of plot in acres  |
| LAREA    | Area of plot in m <sup>2</sup> . The missing value code has been set to -9999. In India the area of the plots was originally recorded in acres and these have been converted to m <sup>2</sup> to match the data from the other Young Lives countries. |
| LOWN     | Is the plot rented, borrowed, sharecropped or owned (tenure of the plot)?<br>Codes are:<br>1 = Rented<br>2 = Borrowed<br>3 = Sharecropped<br>4 = Owned<br>99 = NK  |
| LUSE     | What is the plot used for? Codes are:<br>1 = Agriculture (crops)<br>2 = Pasture<br>3 = Forest/woodland<br>4 = Building (house/shop)<br>5 = Industry<br>6 = Factory<br>7 = Nothing (fallow)<br>8 = Other<br>99 = NK                                     |
| LUSESPEC | Specify other use of land. This variable is used when LUSE8.   |

## Calculated variables

Calculated variables are all at the household/child level but many have been calculated by aggregating data at lower levels in the hierarchical structure, for example data in the household roster. We have divided the calculated variables into sections.

### Anthropometry z-scores

The software package Epi-Info was used to calculate nutrition scores of "Height for age", "Weight for age" and "Weight for height". For each child the date of birth, date of interview, sex, weight and height was read into Epi-Info and the three z-scores calculated. The following variables are included in the household/child level data file INChildLevel8YrOld.sav. Where the height and/or weight of the child is missing and one or more of the z-scores has therefore not been calculated, the z-score has been left as a system missing value.

|         |   |
|---------|---|
| WHOFLAG | This flag is a value between 0 and 7 which indicates whether the z-score is considered feasible or whether something about the data is considered dubious. Interpretation of the value is as follows:   |
| 0:      | This means that none of the indices were flagged so the age, sex, weight and height information were not missing or too extreme to be flagged.  |
| 1:      | Height for age is flagged but not weight for age or weight for height. This could be an extremely short or extremely tall child.  |
| 2:      | Weight for height is flagged but not height for age or weight for age. This could be an extremely thin or heavy child.  |
| 3:      | Height for age and weight for height are both flagged but not weight for age. This is an indicator that height is most likely incorrect or missing.   |
| 4:      | Weight for age is flagged but not height for age or weight for height. If weight is incorrect, then the weight for height may be near an extreme value (but not extreme enough to be flagged), and if age is incorrect, then height for age may be near an extreme value. |
| 5:      | Height for age and weight for age are flagged but not weight for height. This is an indicator that the age information is most likely incorrect or missing. This flag will occur in populations where accurate age information is not known.                              |
| 6:      | Weight for height and weight for age are flagged but not height for age. A likely indicator is that weight is incorrect or missing.   |
| 7:      | All three indices are flagged. This can occur if sex is unknown or incorrectly recorded, or at least two of the following are unknown, incorrectly recorded, extreme, or beyond the limitations of the growth curves: age, weight, height.                                |
| WHOWHZ  | Weight for height   |
| WHOWAZ  | Weight for age  |
| WHOHAZ  | Height for age  |



**Type of site**

During the selection of sentinel sites, country teams defined each sentinel site as being either 'Urban' or 'Rural'. The following table shows the Urban/Rural breakdown for sites in India

| Site Number | Type of Site | Site Number | Type of Site |
|-------------|--------------|-------------|--------------|
| 1           | Urban        | 11          | Rural        |
| 2           | Rural        | 12          | Rural        |
| 3           | Urban        | 13          | Rural        |
| 4           | Rural        | 14          | Urban        |
| 5           | Rural        | 15          | Rural        |
| 6           | Rural        | 16          | Rural        |
| 7           | Rural        | 17          | Rural        |
| 8           | Rural        | 18          | Rural        |
| 9           | Rural        | 19          | Rural        |
| 10          | Urban        | 20          | Urban        |

TYPESITE    Type of site. Codes are:

1 = Urban

2 = Rural

99 = NK

**Wealth Index**

The wealth index has three components: housing quality, consumer durables, services. In the calculation of these variables if any of the component variables are missing, then the resulting variable is set to 99 and treated as missing.

HQ            Housing Quality Index. Value between 0 and 1. 99=Missing.

This value is based on the number of rooms per person in the household and the main materials used for the walls, roof and floor. The number of rooms (NUMROOM) is divided by the size of the household (HHSIZE). This result is divided by 1.5 to allow for rooms such as kitchens and bathrooms not used for general living. If the result of this calculation is greater than 1, it is set to 1. If the walls are made of brick or concrete then 1 is added to the index. If the roof is made of iron, concrete, tiles or slate then 1 is added to the index. If the floor is made of cement or is tiled or laminated then 1 is added to the index. This gives a value between 0 and 4 which is then divided by 4 to give a housing quality index of between 0 and 1. Variables used in this calculation are: NUMROOM, HHSIZE, WALL, FLOOR, ROOF.

- CD** Consumer Durable Index. Value between 0 and 1. 99=Missing.
- This value is based on the number of assets owned by the household. A typical set of assets is considered - productive assets (e.g. sewing machines) are not included in this calculation. For India 11 assets are considered: radio, refrigerator, bicycle, television, motorbike/scooter, car, mobile phone, landline telephone, fan, almairah (wardrobe), and clock. For each asset owned by the household a 1 is added to the index; the result is then divided by 11 to give a value between 0 and 1. Variables used in this calculation are: RADIO, FRIDGE, BIKE, TV, MOTOR, CAR MOBPHONE, PHONE, FAN, ALMR, CLCK.
- SV** Services Index. Value between 0 and 1. 99=Missing.
- This value is based on whether or not the dwelling has electricity, the source of drinking water, type of toilet facility and the main type of fuel used for cooking. If the dwelling has electricity then 1 is added to the index. If drinking water is piped into the dwelling or the yard then 1 is added. If the household has their own toilet facility (not shared with other households) then 1 is added and if paraffin, kerosene, gas or electricity is used for cooking another 1 is added. The result is then divided by 4 to give a value between 0 and 1. Variables used in this calculation are: ELEC, DRWATER, TOILET, COOKING.
- WI** Wealth Index. Value between 0 and 1. 99=Missing.
- This value is calculated as the average of the Housing Quality Index, the Consumer Durables Index and the Services Index. The calculation is  $WI=(HQ+CD+SV)/3$ .

### **Social Relations**

The variables in this section are calculated from the Social Capital section (Section 11) of the questionnaire. They are designed to show the amount of support received by the family and to measure to some extent the sense of "belonging" felt by the caregiver. In these calculations if any of the component variables are missing then the resulting variable will be set to 99 and treated as missing.

- NORGS** Number of groups caregiver is a member of. Value between 0 and 7. 99=Missing
- In the questionnaire we look at seven types of group that may be present in the community. These are: Work related groups; Community associations; Women's groups; Political groups; Religious groups; Credit/funeral groups; Sports groups. For each type of group the respondents said whether or not they were members of a group of that type. For this variable we count the number of "Yes" responses for the seven group types. Variables used in this calculation are: MEMBER1, MEMBER2, MEMBER3, MEMBER4, MEMBER5, MEMBER6, MEMBER7.
- GRPMEM** Group membership. Codes are:
- 0 = Low
  - 1 = Medium
  - 2 = High
  - 99 = Missing
- This is just a grouping of the NORGS variable. If the caregiver is a member of no groups they are classified as having "low" group membership; if they are members of 1 or 2 groups then they have "medium" group membership; and if they are members of 3 or more groups then they have "high" group membership.

- CSC** Cognitive Social Capital. Codes are:  
 0 = Low  
 1 = Medium  
 2 = High  
 99 = Missing
- This index value is a combination of the responses to the questions on whether the caregiver feels part of the community, whether they feel people in general can be trusted, whether they feel people generally get along with each other okay, and whether they think people would try and take advantage of them if they could. We count the number of "Yes" responses to the first three of these questions then add 1 for a "No" response to the question about people taking advantage. This gives a value between 0 and 4 which we group so that 0=Low, 1 or 2=Medium, 3 or 4=High. Component variables are PART, TRUST, ALONG, ADVANTAG.
- CITIZEN** Level of citizenship. Codes are:  
 0 = No citizenship  
 1 = Some citizenship  
 99 = Missing
- This index is a combination of the responses to the questions of whether the respondent has joined with others in the community to address a particular issue and whether they have contacted the local authority about problems in the community. The number of "Yes" responses are counted giving a value between 0 and 2. These are grouped so that 0=No citizenship and 1 or 2=Some citizenship. Component variables are JOINand AUTHORIT.
- SUPGROUP** Group support. Value between 0 and 7. 99=Missing
- When the caregiver was a member of a group we asked whether they received support from that group in the last year. This variable is a count of the number of groups from which the caregiver has received support. Component variables are: ANYSUP1, ANYSUP2, ANYSUP3, ANYSUP4, ANYSUP5, ANYSUP6, ANYSUP7.
- SUPINDIV** Individual support. Value between 0 and 9. 99=Missing
- In the questionnaire we asked whether the caregiver received support from other sources (other than from groups) during the past year. This included individuals and organisations. Nine potential sources of support were listed and "Yes" or "No" responses recorded. For this variable we total the number of "Yes" responses from these nine sources. Component variables are SUPPORT1, SUPPORT2, SUPPORT3, SUPPORT4, SUPPORT5, SUPPORT6, SUPPORT7, SUPPORT8, SUPPORT9.
- NSS** Social Support received in year. Codes are:  
 0 = Low  
 1 = Medium  
 2 = High  
 99 = Missing
- For this variable we add the previous two variables (SUPGROUP+SUPINDIV) and group the result into 0="Low support", 1 to 4="Medium support", 5 to 16="High support".

**Parents in the household**

Variables in this section look at how frequently the child sees his/her biological parents; whether the parents are living in the household; and, indeed, whether the parents are still alive. If any of the component variables are missing then the resulting variable is set to 99 and treated as missing.

**FRQMUM** Frequency of seeing biological mother. Codes are:

- 1 = Daily
- 2 = Less often
- 3 = Mother dead
- 99 = Missing

This variable is created from the questions asking where the mother lives (MOMLIVE) and how often the child sees the mother (SEEMOM).

**FRQDAD** Frequency of seeing biological father. Codes are:

- 1 = Daily
- 2 = Less often
- 3 = Father dead
- 99 = Missing

This variable is created from the questions asking where the father lives (DADDEAD) and how often the child sees the father (SEEDAD).

**HHPART** Caregiver has a partner. Codes are:

- 1 = Caregiver's partner lives in the household
- 2 = Caregiver's partner lives outside the household
- 3 = Caregiver has no partner
- 99 = Missing

This variable combines the response to the questions "Does the caregiver have a partner?" (PARTNER) and "Does the partner live in the household?" (PARTLIVE).

**PARLIVE** Parents alive or dead. Codes are:

- 1 = Both parents alive
- 2 = Mother dead/father alive
- 3 = Mother alive/father dead
- 4 = Both parents dead
- 99 = Missing

For this variable we use variables MOMLIVE and DADDEAD (each of which have code 3 indicating that the respective parent is dead) to work out whether the parents are dead or alive.

**LIVARRAN** Living arrangements. Codes are:

- 1 = Child lives with both parents
- 2 = Child lives with mother but not with father
- 3 = Child lives with father but not with mother
- 4 = Child lives with neither of the biological parents
- 99 = Missing

For this variable we use variables MOMLIVE and DADDEAD (each of which have code 2 indicating that the respective parent lives in the household) to work out the living arrangements for the family.

## **Household Structure**

The variables in this section are mostly calculated by aggregating records in the household roster. The household roster is stored in the data file INSubSec2HouseholdRoster8.sav. For the aggregated variables if any of the component variables are missing for any of the household members, then the resulting variable will be set to 99 and treated as missing.

**MALES**            Number of males in the household. 99=Missing

For this variable we look at the household roster and count the number of male members for each household. These are cases where SEX=1.

**FEMALES**        Number of females in the household. 99=Missing

For this variable we look at the household roster and count the number of female members for each household. These are cases where SEX=2.

**GENSTRUC**      Gender structure in the household. Codes are:

- 1 = More males than females
- 2 = More females than males
- 3 = Equal numbers of males and females
- 99 = Missing

For this variable we compare the number of males and females in the household using the variables MALES and FEMALES (see above).

**HDSEX**            Sex of the household head. Codes are:

- 1 = Male
- 2 = Female
- 99 = Missing

To calculate this variable we use the variable HEADID to find the record in the roster for the household head. We then take the value of SEX for that record.

**CGSEX**            Sex of the caregiver. Codes are:

- 1 = Male
- 2 = Female
- 99 = Missing

To calculate this variable we use the variable CAREID to find the record in the roster for the caregiver. We then take the value of SEX for that record.

**SIBLINGS**        Has the child's mother had other children. Codes are:

- 1 = Yes
- 2 = No
- 99 = Missing

For this variable we look at the variable CHDBORN which is a record of the number of children born to the child's mother. If this is 1 then it is assumed that the Young Lives child is the only child. If this is greater than 1 then we say that the child has siblings. Note: in the calculation of this variable we consider all children the mother has given birth to regardless of whether or not they are still alive and regardless of whether or not they live in the household.

|          |  |
|----------|--|
| INFKID   | <p>Number of infants in the household. 99=Missing</p> <p>For this variable we use the AGE variable in the household roster and count the number of household members aged less than 5yrs. The Young Lives child is not included in this count.</p>   |
| SCHKID   | <p>Number of school aged children in the household. 99=Missing</p> <p>This variable is calculated in the same way as INFKID only this time we count the number of household members aged between 5 and 15yrs.</p>  |
| HHADULTS | <p>Number of adults in the household. 99=Missing</p> <p>This variable shows the number of household members aged 16yrs or older.</p>   |
| BROTHERS | <p>Number of brothers in the household. 99=Missing</p> <p>For this variable we look at the number of household members where SEX=1 (males) and where RELATE is either 5 (brothers), 10 (half-brothers) or 12 (step-brothers). We have no information about brothers living outside the household. Note in India the term "Cousin brother" is used for a cousin. In some cases these "cousins" have been incorrectly coded as "brothers"</p>  |
| SISTERS  | <p>Number of sisters in the household. 99=Missing</p> <p>This variable is calculated in the same way as BROTHERS only this time we select records from the roster where SEX=2 to pick out the sisters, half-sisters and step-sisters. Again we have no information about sisters living outside the household. In India the term "Cousin sister" is used for a female cousin. In some cases these "cousins" have been incorrectly coded as "sisters".</p>  |
| SIBCOMP  | <p>Sibling composition in the household. Codes are:</p> <ul style="list-style-type: none"> <li>1 = Index child - only child</li> <li>2 = Index child - only girl with male siblings</li> <li>3 = Index child - only boy with female siblings</li> <li>4 = Female index child from all female family</li> <li>5 = Male index child from all male family</li> <li>6 = Index child with male and female siblings</li> <li>99 = Missing</li> </ul> <p>To calculate this variable we use BROTHERS and SISTERS (calculated as described previously) together with SEX (the sex of the Young Lives child) to work out the situation of siblings in the household. Note: we cannot say anything about siblings living outside the household, thus a child with no siblings in the household - and classified here as an only child - might have siblings living elsewhere.</p> |
| HHDISABL | <p>Number of disabled people in the household. 99=Missing.</p> <p>This variable takes all the roster records for each household and counts the number of cases where DISABLED=1.</p>   |
| HHSUPP   | <p>Number of household members who support child financially. 99=Missing.</p> <p>This variable takes all the roster records for each household and counts the number of cases where SUPPORT=1. This variable is missing for household members aged less than 5yrs.</p>   |

### **Education Level of key household members**

The variables in this section use CAREID, HEADID and PARTID to find the roster records for key household members. From there we use YRSCHOOL to work out the education level of these key household members. If YRSCHOOL is missing then the resulting variable will be missing.

**CARESCH** Education level of caregiver. Codes are:  
 1 = Completed primary  
 2 = Did not complete primary  
 99 = Missing

Using the variable CAREID we find the roster record for the caregiver and take the corresponding value of YRSCHOOL. For Ethiopia primary education is completed when the education level is 6 or higher.

**HEADSCH** Education level of household head. Codes are:  
 1 = Completed primary  
 2 = Did not complete primary  
 99 = Missing

Using the variable HEADID we find the roster record for the household head and take the corresponding value of YRSCHOOL. For Ethiopia primary education is completed when the education level is 6 or higher.

**PARTSCH** Education level of caregiver's partner. Codes are:  
 1 = Completed primary  
 2 = Did not complete primary  
 88 = No partner  
 99 = Missing

Here we use the variable PARTID to find the roster record for the caregiver's partner. If the caregiver does not have a partner then this new variable is set to 88 and is treated as missing. This is to distinguish cases where we can't identify the partner from those where there is no partner.

### **Ages of mother, caregiver and child**

In the majority of cases the caregiver was the biological mother but for the sake of those households where this is not the case we calculate separately the ages for the biological mother and the caregiver. We also calculate the age of the child in months. If any of the component variables are missing then these ages are set to -9999 and treated as missing.

**AGECHILD** Age of child in months. -9999=Missing

This variable is calculated as the number of months between the date of birth (DOB) and the date of interview (DINT). Most of the children fall into the range of 6 to 18 months of age at the time of this first interview.

**AGEORDER** Age order of siblings in the household. Codes are:  
 1 = Index child is the eldest  
 2 = Index child is a middle child  
 3 = Index child is the youngest  
 4 = Index child has no siblings in the household  
 99 = Missing

This variable looks at surviving siblings in the household and determines whether the index child is the youngest, eldest, a middle child or an only child. Component variables are *AGE* and *RELATE* from the household roster. Half-siblings and step-siblings are included in these calculations.

**AGEMUM** Age of mother. -9999=Missing

We can only find the age of the mother if the mother is in the household. The mother will be the roster record where *RELATE*=1 and *SEX*=2. Once this record is identified we pick up the corresponding value of *AGE* and assign it to this new variable. If the mother does not live in the household then this variable is set to -9999 and treated as missing.

**DISABMUM** Disability status of mother. Codes are:  
 1 = Mother has a disability  
 2 = Mother does not have a disability  
 99 = Missing

When we identify the mother's record from the roster we also look at the variable *DISABLED* to determine whether or not the mother has a disability. When the mother is not in the household or the value of *DISABLED* is missing, then *DISABMUM* is set to 99 and treated as missing.

**AGECARE** Age of caregiver. -9999=Missing

We use *CAREID* to extract the caregiver's record from the household roster. Then we assign the value of *AGE* to this new variable.

**DISCARE** Disability status of caregiver. Codes are:  
 1 = Caregiver has a disability  
 2 = Caregiver does not have a disability  
 99 = Missing

When we identify the caregiver's record from the roster we also look at the variable *DISABLED* to determine whether or not the caregiver has a disability.

### **Livelihoods**

For the following variables we look at the activity schedule in [INSubSec7HHLivelihoods8.sav](#). Using the activity codes we can work out whether the household worked in just one economic sector or in several.

**SECTOR1** Agriculture, hunting, forestry & fishing.  
**SECTOR2** Mining & quarrying  
**SECTOR3** Manufacturing  
**SECTOR4** Electricity, gas & water  
**SECTOR5** Construction



|         |   |
|---------|---|
| SECTOR6 | Wholesale & retail trade                            |
| SECTOR7 | Transport, storage & communications                 |
| SECTOR8 | Finance, insurance, real estate & business services |
| SECTOR9 | Community, social & personal services               |

Codes for each of these variables are:

0 = No

1 = Yes

99 = Household has no recorded activity

Previously we assigned 2-digit activity codes from the Standard Industrial Classification codes (1992) to each of the activities. Here we are grouping the activities still further again using the SIC system to group the activities into these 9 economic sectors.

|         |  |
|---------|--|
| SECTORS | Diversification across sectors. Codes are: |
|         | 0 = No recorded activity                   |
|         | 1 = Activities in one sector               |
|         | 2 = Activities in more than one sector     |

For this variable we look at the variables SECTOR1 through to SECTOR9 and calculate the number of sectors in which members of the household work.

|         |  |
|---------|--|
| CAREACT | Economic activities done by the caregiver in past 12 months. |
|---------|--|

For this variable we match the variable ID in the activity list with the variable CAREID to select activities done by the caregiver. These activities are counted. If the caregiver has no activities in the list then this variable is set to 0.

|         |  |
|---------|--|
| HEADACT | Economic activities done by the household head in past 12 months |
|---------|--|

The calculation of this variable is similar to that for CAREACT but in this case we match ID to HEADID. If HEADID is missing we set HEADACT to 99.

|         |   |
|---------|---|
| PARTACT | Economic activities done by the caregiver's partner in past 12 months |
|---------|---|

For this variable we match ID in the activity list with PARTID to select activities done by the caregiver's partner. If there is no partner then PARTACT is set to 88 and treated as missing. Note that there is often overlap between HEADID and PARTID as the household head might also be the caregiver's partner. In some cases the caregiver is the household head and for these households HEADID will have the same value as CAREID.

**Ravens results**

The correct answers for the Ravens Coloured Progressive Matrices (CPM) test are shown in the table below:

| Item No. | Series A | Series A <sub>B</sub> | Series B |
|----------|----------|-----------------------|----------|
| 1        | 4        | 4                     | 2        |
| 2        | 5        | 5                     | 6        |
| 3        | 1        | 1                     | 1        |
| 4        | 2        | 6                     | 2        |
| 5        | 6        | 2                     | 1        |
| 6        | 3        | 1                     | 3        |
| 7        | 6        | 3                     | 5        |
| 8        | 2        | 4                     | 6        |
| 9        | 1        | 6                     | 4        |
| 10       | 3        | 3                     | 3        |
| 11       | 4        | 5                     | 4        |
| 12       | 5        | 2                     | 5        |

The answers given by the children are stored in the variables A1 to A12, AB1 to AB12 and B1 to B12.

RA1, RA2, RA3, RA4, RA5, RA6, RA7, RA8, RA9, RA10, RA11, RA12

Codes are:

- 1 = Correct answer
- 2 = Incorrect answer or no answer
- 88 = Child did not take the test

RAB1, RAB2, RAB3, RAB4, RAB5, RAB6, RAB7, RAB8, RAB9, RAB10, RAB11, RAB12

Codes are:

- 1 = Correct answer
- 2 = Incorrect answer or no answer
- 88 = Child did not take the test

RB1, RB2, RB3, RB4, RB5, RB6, RB7, RB8, RB9, RB10, RB11, RB12

Codes are:

- 1 = Correct answer
- 2 = Incorrect answer or no answer
- 88 = Child did not take the test

For the 36 variables above we check the answer given by the child against the correct answer and code the response as correct or incorrect.

SETA Number of correct responses in Series A. Value between 0 and 12. 88=Child did not take the test.

For this variable we count the number of correct responses to the 12 questions in Series A of the Ravens test.

|        |   |
|--------|---|
| SETAB  | Number of correct responses in Series A <sub>B</sub> . Value between 0 and 12. 88=Child did not take the test.<br><br>For this variable we count the number of correct responses to the 12 questions in Series A <sub>B</sub> of the Ravens test.   |
| SETB   | Number of correct responses in Series B. Value between 0 and 12. 88=Child did not take the test.<br><br>For this variable we count the number of correct responses to the 12 questions in Series B of the Ravens test. In Ethiopia the Ravens test was only carried out in 5 of the sentinel sites. |
| RAVENS | Number of correct responses for Ravens test. Value between 0 and 36.<br>88=Child did not take the test.<br><br>This is a count of all correct responses over all three series of the Ravens test.   |

### **Child Mental Health**

These variables are calculated from the responses to the Strengths and Difficulties Questionnaire (SDQ) devised and copyrighted by Dr. Robert Goodman. If any of the component variables are missing, then the calculated variables will be set to 99 and treated as missing.

ESS Emotional Symptoms Score. Codes are:

- 0 = Normal
- 1 = Borderline
- 2 = Abnormal
- 99 = Missing

This score is based on responses to the 5 statements:

1. Often complains of headaches, stomach-aches or sickness (CHHEAD);
2. Many worries, often seems worried (WORRIES);
3. Often unhappy, downhearted or tearful (CHUNHAPY);
4. Nervous or clingy in new situations (CLINGY);
5. Many fears, easily scared (FEARS).

CPS Conduct Problems Score. Codes are:

- 0 = Normal
- 1 = Borderline
- 2 = Abnormal
- 99 = Missing

This score is based on responses to the 5 statements:

1. Often has temper tantrums (TEMPER)
2. Generally obedient, usually does what adult requests (OBEDIENT)
3. Often fights with other children or bullies them (FIGHTS)
4. Often lies or cheats (LIES)
5. Steals from home, school or elsewhere (STEALS)

- HS**            Hyperactivity Score. Codes are:  
                  0 = Normal  
                  1 = Borderline  
                  2 = Abnormal  
                  99 = Missing
- This score is based on responses to the 5 statements:  
                  1. Restless, overactive, cannot stay still for long (RESTLESS)  
                  2. Constantly fidgeting or squirming (FIDGET)  
                  3. Easily distracted, concentration wanders (DISTRACT)  
                  4. Thinks things out before acting (THINKS)  
                  5. Sees tasks through to the end, good attention span (TASKS)
- PPS**            Peer Problems Score. Codes are:  
                  0 = Normal  
                  1 = Borderline  
                  2 = Abnormal  
                  99 = Missing
- This score is based on responses to the 5 statements:  
                  1. Rather solitary, tends to play alone (SOLITARY)  
                  2. Has at least one good friend (FRIEND)  
                  3. Generally liked by other children (LIKED)  
                  4. Picked on or bullied by other children (BULLIED)  
                  5. Gets on better with adults than with other children (ADULTS)
- PBS**            Pro-social Behaviour Score. Codes are:  
                  0 = Normal  
                  1 = Borderline  
                  2 = Abnormal  
                  99 = Missing
- This score is based on responses to the 5 statements:  
                  1. Considerate of other people's feelings (FEEL)  
                  2. Shares readily with other children (SHARES)  
                  3. Helpful if someone is hurt, upset or feeling ill (HELPFUL)  
                  4. Kind to younger children (KIND)  
                  5. Often volunteers to help others (VOLUNTER)
- TDS**            Total Difficulties Score. Codes are:  
                  0 = Normal  
                  1 = Borderline  
                  2 = Abnormal  
                  99 = Missing
- This score is based on responses to the 20 questions that comprise the Emotional Symptoms Score, the Conduct Problems Score, the Hyperactivity Score, and the Peer Problems Score.

**Child Health**

**LONGTERM** Long term health problem. Codes are:  
 0 = No  
 1 = Yes  
 99 = NK

This variable is a combination of the responses to the questions on whether the child has health problems that affect how they make friend (HPFRIEND), how they work (HPWORK) or any other long term health problem (HPOTH). If there is a "Yes" response to any of these questions then this new variable is set to "Yes", otherwise it is set to "No". If any of the component variables are missing then this new variable is set to 99 and is treated as missing.

**School and Work**

**SCHLSTAT** Child's schooling status. Codes are:  
 1 = Currently in school  
 2 = Dropped out of school  
 3 = Never attended school  
 99 = Missing.

For this variable we combine responses to the questions "Has the child ever attended school?" (EVERSCH) and "Is the child currently in school?" (SCHNOW). If either of the component variables are missing then this new variable will be set to 99 and treated as missing.

**CHWKSTAT** Child's working status. Codes are:  
 1 = Child has not done any formal work nor regular chores  
 2 = Child has done formal work but not regular chores  
 3 = Child has not done formal work but does regular chores  
 4 = Child has done formal work and does regular chores  
 99 = Missing

This is a combination of the responses to the questions on whether or not the child has done any formal work (NAMEWRK) and whether or not the child does household chores (CHORES). If either of the component variables are missing then this variable will be set to 99 and treated as missing.

**Perception of Well-being**

**CHLDPOWB** Child's perception of well-being. Codes are:  
 0 = Bad  
 1 = Good  
 99 = Missing

To calculate this variable we look at the responses to the questions from the child questionnaire about the state of the water (WATER), the air quality (AIR), the amount of rubbish in the area (RUBBISH), whether the area is safe (SAFE), how others in the community treat the child (RESPECT), and do they get enough food to eat (FOOD). If any of the component variables are missing then this variable is set to 99 and treated as missing.

## Index of Variables

### A

|                   |        |
|-------------------|--------|
| A1.....           | 24     |
| A10.....          | 24     |
| A11.....          | 24     |
| A12.....          | 24     |
| A2.....           | 24     |
| A3.....           | 24     |
| A4.....           | 24     |
| A5.....           | 24     |
| A6.....           | 24     |
| A7.....           | 24     |
| A8.....           | 24     |
| A9.....           | 24     |
| AB1.....          | 24     |
| AB10.....         | 24     |
| AB11.....         | 24     |
| AB12.....         | 24     |
| AB2.....          | 24     |
| AB3.....          | 24     |
| AB4.....          | 24     |
| AB5.....          | 24     |
| AB6.....          | 24     |
| AB7.....          | 24     |
| AB8.....          | 24     |
| AB9.....          | 24     |
| ACRES.....        | 31     |
| ACTCODE.....      | 25, 27 |
| ACTDES.....       | 25, 27 |
| ADVANTAG.....     | 16     |
| AGE.....          | 24     |
| AGECARE.....      | 40     |
| AGECHILD.....     | 39     |
| AGEMUM.....       | 40     |
| AGEORDER.....     | 40     |
| AGEWRK.....       | 7      |
| AIR.....          | 20     |
| <b>ALMR</b> ..... | 13     |
| ALONG.....        | 16     |
| AMBITION.....     | 18     |
| ANIBUY1.....      | 14     |
| ANIBUY2.....      | 14     |
| ANIBUY3.....      | 14     |
| ANIBUY4.....      | 14     |
| ANIMALS.....      | 14     |
| ANIOWN1.....      | 14     |
| ANIOWN2.....      | 14     |
| ANIOWN3.....      | 14     |
| ANIOWN4.....      | 14     |
| ANISOLD1.....     | 14     |
| ANISOLD2.....     | 14     |
| ANISOLD3.....     | 14     |
| ANISOLD4.....     | 14     |
| ANYAIM1.....      | 14     |
| ANYAIM2.....      | 14     |
| ANYAIM3.....      | 14     |
| ANYAIM4.....      | 14     |
| ANYSUP1.....      | 17     |

|               |    |
|---------------|----|
| ANYSUP2.....  | 17 |
| ANYSUP3.....  | 17 |
| ANYSUP4.....  | 17 |
| ANYSUP5.....  | 17 |
| ANYSUP6.....  | 17 |
| ANYSUP7.....  | 17 |
| AUTHORIT..... | 16 |

### B

|               |    |
|---------------|----|
| B1.....       | 24 |
| B10.....      | 24 |
| B11.....      | 24 |
| B12.....      | 24 |
| B2.....       | 24 |
| B3.....       | 24 |
| B4.....       | 24 |
| B5.....       | 24 |
| B6.....       | 24 |
| B7.....       | 24 |
| B8.....       | 24 |
| B9.....       | 24 |
| BADEVENT..... | 9  |
| BADLIVE.....  | 19 |
| BIKE.....     | 13 |
| BOYBORN.....  | 3  |
| BROTHERS..... | 38 |
| BRSP1.....    | 11 |
| BRSP1SPC..... | 11 |
| BRSP2.....    | 11 |
| BRSP2SPC..... | 11 |
| BRSP3.....    | 11 |
| BRSP3SPC..... | 11 |
| BULLIED.....  | 15 |

### C

|                      |                           |
|----------------------|---------------------------|
| CAR.....             | 13                        |
| CAREACT.....         | 41                        |
| CAREID.....          | 2                         |
| CARESCH.....         | 39                        |
| <b>CART</b> .....    | 13                        |
| CD.....              | 34                        |
| CDINT.....           | 18                        |
| CETHSPEC.....        | 7                         |
| CGSEX.....           | 37                        |
| <b>CHCLUBS</b> ..... | 20                        |
| CHDALIVE.....        | 3                         |
| CHDBORN.....         | 3                         |
| CHFRSPEC.....        | 23                        |
| CHHEAD.....          | 15                        |
| CHHEGHT.....         | 18                        |
| CHILDID.....         | 1, 24, 25, 27, 29, 30, 31 |
| CHILFREN.....        | 23                        |
| CHILOTH.....         | 23                        |
| CHILPLAY.....        | 23                        |
| CHLDETH.....         | 7                         |
| CHLDPOWB.....        | 45                        |
| CHLDREL.....         | 7                         |
| CHLDWORK.....        | 21                        |

|                   |    |
|-------------------|----|
| CHORES.....       | 8  |
| CHOTSPEC.....     | 23 |
| CHPLSPEC.....     | 23 |
| CHUNHAPY.....     | 15 |
| CHWEGHT.....      | 18 |
| CHWKSTAT.....     | 45 |
| CITIZEN.....      | 35 |
| <b>CLCK</b> ..... | 13 |
| CLINGY.....       | 15 |
| CLUSTID.....      | 2  |
| COMMID.....       | 2  |
| COMPHEAL.....     | 18 |
| COMPWEIG.....     | 17 |
| COOKING.....      | 12 |
| COOKSPEC.....     | 12 |
| COURT.....        | 16 |
| CPS.....          | 43 |
| CRELSPEC.....     | 7  |
| CSC.....          | 35 |

**D**

|               |        |
|---------------|--------|
| DADDEAD.....  | 2      |
| DAYS.....     | 27, 29 |
| DEBT.....     | 9      |
| DIFFCULT..... | 15     |
| DINT.....     | 1      |
| DISABLED..... | 25     |
| DISABMUM..... | 40     |
| DISCARE.....  | 40     |
| DISLIKE.....  | 19     |
| DISTRACT..... | 15     |
| DOB.....      | 1      |
| DRWATER.....  | 12     |

**E**

|              |    |
|--------------|----|
| EDU.....     | 10 |
| ELEC.....    | 11 |
| ESS.....     | 43 |
| EVERSCH..... | 3  |
| EVRMORB..... | 4  |
| EVTCHK.....  | 10 |

**F**

|               |    |
|---------------|----|
| FAN.....      | 13 |
| FARMSHR.....  | 14 |
| FEARS.....    | 15 |
| FEEL.....     | 15 |
| FEMALES.....  | 37 |
| FETILISE..... | 13 |
| FIDGET.....   | 15 |
| FIGHTS.....   | 15 |
| FLOOR.....    | 12 |
| FLUENCY.....  | 6  |
| FOOD.....     | 20 |
| FORMNO.....   | 1  |
| FRIDGE.....   | 13 |
| FRIEND.....   | 15 |
| FRMDEBT.....  | 9  |
| FRQDAD.....   | 36 |
| FRQMUM.....   | 36 |

|          |   |
|----------|---|
| FUN..... | 4 |
|----------|---|

**G**

|                      |    |
|----------------------|----|
| GENSTRUC.....        | 37 |
| <b>GRADING</b> ..... | 25 |
| GRLBORN.....         | 3  |
| GRPMEM.....          | 34 |

**H**

|               |    |
|---------------|----|
| HDSEX.....    | 37 |
| HEAD.....     | 2  |
| HEADACT.....  | 41 |
| HEADID.....   | 2  |
| HEADSCH.....  | 39 |
| HEALTHY.....  | 4  |
| HEATING.....  | 13 |
| HEATSPEC..... | 13 |
| HELPFUL.....  | 15 |
| HHADULTS..... | 38 |
| HHBIRTH.....  | 10 |
| HHCRIME.....  | 10 |
| HHCRPS.....   | 9  |
| HHCSTL.....   | 10 |
| HHDEATH.....  | 10 |
| HHDISABL..... | 38 |
| HHDIV.....    | 10 |
| HHFOOD.....   | 9  |
| HHILL.....    | 10 |
| HHJOB.....    | 10 |
| HHLSTCK.....  | 9  |
| HHLSTL.....   | 9  |
| HHMOVE.....   | 10 |
| HHOTH.....    | 10 |
| HHPART.....   | 36 |
| HHSIZE.....   | 2  |
| HHSUPP.....   | 38 |
| HIREDEBT..... | 9  |
| HPFRIEND..... | 5  |
| HPOTH.....    | 5  |
| HPWORK.....   | 5  |
| HQ.....       | 33 |
| HS.....       | 44 |

**I**

|               |        |
|---------------|--------|
| ID.....       | 24, 25 |
| ILFRIEND..... | 5      |
| ILFRSPEC..... | 5      |
| ILL1SPEC..... | 6      |
| ILL1TRT.....  | 6      |
| ILL2SPEC..... | 6      |
| ILL2TRT.....  | 6      |
| ILL2WK1.....  | 4      |
| ILL2WK2.....  | 5      |
| ILLNESS1..... | 6      |
| ILLOTHER..... | 5      |
| ILLPLAY.....  | 5      |
| ILOTSPEC..... | 5      |
| ILPLSPEC..... | 5      |
| ILWKSPC1..... | 4      |
| ILWKSPC2..... | 5      |

|              |    |
|--------------|----|
| INC1.....    | 7  |
| INC2.....    | 7  |
| INC3.....    | 7  |
| INFDEBT..... | 9  |
| INFKID.....  | 38 |
| INHERIT..... | 16 |
| IRRIGAT..... | 13 |

**J**

|              |    |
|--------------|----|
| JOBSAT1..... | 22 |
| JOBSAT2..... | 22 |
| JOBSAT3..... | 23 |
| JOIN.....    | 16 |

**K**

|               |    |
|---------------|----|
| KEEPSALY..... | 8  |
| KIND.....     | 15 |

**L**

|               |        |
|---------------|--------|
| LABSHR.....   | 14     |
| LAREA.....    | 31     |
| LEVLREAD..... | 24     |
| LEVLWRIT..... | 24     |
| LIES.....     | 15     |
| LIKE.....     | 19     |
| LIKED.....    | 15     |
| LIKELIVE..... | 19     |
| LINECODE..... | 25, 27 |
| LITERANY..... | 6      |
| LITERSPC..... | 6      |
| LIVARRAN..... | 36     |
| LNDRIGT.....  | 16     |
| LONGTERM..... | 45     |
| LOWN.....     | 31     |
| LUSE.....     | 31     |
| LUSESPEC..... | 31     |

**M**

|               |        |
|---------------|--------|
| MALES.....    | 37     |
| MEASSPEC..... | 18     |
| MEMBER1.....  | 16     |
| MEMBER2.....  | 16     |
| MEMBER3.....  | 16     |
| MEMBER4.....  | 16     |
| MEMBER5.....  | 16     |
| MEMBER6.....  | 16     |
| MEMBER7.....  | 16     |
| MEMCLUBS..... | 20     |
| METHSPEC..... | 7      |
| MIGHTDIE..... | 5      |
| MOBPHONE..... | 13     |
| MOMLIVE.....  | 1      |
| MOMREM1.....  | 9      |
| MOMREM3.....  | 9      |
| MOMREM4.....  | 9      |
| MOMREM5.....  | 9      |
| MONCHORE..... | 8      |
| MONTHS.....   | 27, 28 |
| MOTHETH.....  | 7      |
| MOTHREL.....  | 7      |

|               |    |
|---------------|----|
| MOTOR.....    | 13 |
| MRELSPEC..... | 7  |

**N**

|               |    |
|---------------|----|
| NAMEWRK.....  | 7  |
| NL1SPEC.....  | 22 |
| NL2SPEC.....  | 22 |
| NL3SPEC.....  | 23 |
| NORGS.....    | 34 |
| NOTLIKE1..... | 22 |
| NOTLIKE2..... | 22 |
| NOTLIKE3..... | 23 |
| NOTMEAS.....  | 18 |
| NSS.....      | 35 |
| NUMERACY..... | 24 |
| NUMROOM.....  | 11 |

**O**

|               |    |
|---------------|----|
| OBEDIENT..... | 15 |
| ORDER.....    | 3  |
| OREMIT.....   | 9  |
| OUTID.....    | 30 |
| OWNHOUSE..... | 11 |
| OWNLAND.....  | 13 |

**P**

|               |        |
|---------------|--------|
| PARLIVE.....  | 36     |
| PART.....     | 16     |
| PARTACT.....  | 41     |
| PARTID.....   | 2      |
| PARTLIVE..... | 2      |
| PARTNER.....  | 2      |
| PARTSCH.....  | 39     |
| PAYMT.....    | 27, 28 |
| PBS.....      | 44     |
| PHONE.....    | 13     |
| PHYCHNGE..... | 9      |
| PLACE.....    | 29     |
| PLAN.....     | 31     |
| PLANID.....   | 30     |
| PLANSPEC..... | 31     |
| PLOT.....     | 31     |
| PLSPEC.....   | 29     |
| POLICE.....   | 16     |
| PPS.....      | 44     |
| PROBFREN..... | 23     |
| PROBOTH.....  | 23     |
| PROBPLAY..... | 23     |
| PROBSCH.....  | 21     |
| PUMP.....     | 13     |

**R**

|           |    |
|-----------|----|
| RA1.....  | 42 |
| RA10..... | 42 |
| RA11..... | 42 |
| RA12..... | 42 |
| RA2.....  | 42 |
| RA3.....  | 42 |
| RA4.....  | 42 |
| RA5.....  | 42 |



|          |        |          |        |
|----------|--------|----------|--------|
| RA6      | 42     | SCHTOT   | 3      |
| RA7      | 42     | SCHTYP   | 3      |
| RA8      | 42     | SCHWHY   | 3      |
| RA9      | 42     | SECTOR1  | 40     |
| RAB1     | 42     | SECTOR2  | 40     |
| RAB10    | 42     | SECTOR3  | 40     |
| RAB11    | 42     | SECTOR4  | 40     |
| RAB12    | 42     | SECTOR5  | 40     |
| RAB2     | 42     | SECTOR6  | 41     |
| RAB3     | 42     | SECTOR7  | 41     |
| RAB4     | 42     | SECTOR8  | 41     |
| RAB5     | 42     | SECTOR9  | 41     |
| RAB6     | 42     | SECTORS  | 41     |
| RAB7     | 42     | SEEDAD   | 2      |
| RAB8     | 42     | SEEMOM   | 1      |
| RAB9     | 42     | SELFASS  | 16     |
| RADIO    | 13     | SEMDEBT  | 9      |
| RAVENS   | 43     | SETA     | 42     |
| RB1      | 42     | SETAB    | 43     |
| RB10     | 42     | SETB     | 43     |
| RB11     | 42     | SEWING   | 13     |
| RB12     | 42     | SEX      | 1, 24  |
| RB2      | 42     | SHARES   | 15     |
| RB3      | 42     | SHIGH    | 6      |
| RB4      | 42     | SIBCOMP  | 38     |
| RB5      | 42     | SIBLINGS | 37     |
| RB6      | 42     | SISTERS  | 38     |
| RB7      | 42     | SOLITARY | 15     |
| RB8      | 42     | SPCAMB   | 18     |
| RB9      | 42     | SPCBLIVE | 19     |
| REGION   | 2      | SPCBSCH  | 21     |
| RELATE   | 24     | SPCDLIKE | 19     |
| RELCARE  | 1      | SPCFUN   | 4      |
| RELDEBT  | 9      | SPCLIKE  | 19     |
| REMIC    | 29     | SPCLKSCH | 21     |
| REMIT1   | 9      | SPCSCH   | 3      |
| REMIT3   | 9      | SPCWHO   | 21     |
| REMIT4   | 9      | SPEAK    | 6      |
| REMIT5   | 9      | SPECARE  | 1      |
| REMQNT   | 29, 30 | SPECFLR  | 12     |
| REMREL   | 29, 30 | SPECHEAD | 2      |
| REMTYPE  | 29, 30 | SPECOTH  | 10     |
| REPAY    | 9      | SPECREL  | 25     |
| RESPECT  | 20     | SPECREM  | 29, 30 |
| RESTLESS | 15     | SPECROF  | 12     |
| ROOF     | 12     | SPECSUP  | 17     |
| RUBBISH  | 20     | SPECWAL  | 11     |
| <b>S</b> |        |          |        |
| SAFE     | 20     | STEALS   | 15     |
| SAMEREL  | 7      | STILL    | 25     |
| SAMETH   | 7      | SUPGROUP | 35     |
| SCHATT   | 23     | SUPINDIV | 35     |
| SCHGOD   | 21     | SUPPORT  | 25     |
| SCHIGH   | 3      | SUPPORT1 | 17     |
| SCHKID   | 38     | SUPPORT2 | 17     |
| SCHLSTAT | 45     | SUPPORT3 | 17     |
| SCHNOW   | 3      | SUPPORT4 | 17     |
| SCHOOL   | 21     | SUPPORT5 | 17     |
| SCHSTART | 3      | SUPPORT6 | 17     |
|          |        | SUPPORT7 | 17     |
|          |        | SUPPORT8 | 17     |

|                     |    |                |    |
|---------------------|----|----------------|----|
| SUPPORT9 .....      | 17 | WHNSCH .....   | 7  |
| SV .....            | 34 | WHOFLAG .....  | 32 |
| <b>T</b>            |    | WHOHAZ .....   | 32 |
| TASKS .....         | 15 | WHOTO1 .....   | 20 |
| TDS .....           | 44 | WHOTO2 .....   | 20 |
| TEMPER .....        | 15 | WHOTO3 .....   | 20 |
| THEFT .....         | 16 | WHOTO4 .....   | 20 |
| THINKS .....        | 15 | WHOTO5 .....   | 20 |
| <b>THRESH</b> ..... | 13 | WHOTO6 .....   | 20 |
| TIMELIVE .....      | 6  | WHOTO7 .....   | 20 |
| TMCHORE .....       | 8  | WHOTO8 .....   | 21 |
| TOILET .....        | 12 | WHOWAZ .....   | 32 |
| TOILSPEC .....      | 12 | WHOWHZ .....   | 32 |
| TOOTH .....         | 6  | WHYWRK .....   | 8  |
| TRACTOR .....       | 13 | WI .....       | 34 |
| TRADAUT .....       | 16 | WK1SPEC .....  | 22 |
| TRUST .....         | 16 | WK2SPEC .....  | 22 |
| TURNT0 .....        | 20 | WK3SPEC .....  | 22 |
| TV .....            | 13 | WORK1 .....    | 22 |
| TYPESITE .....      | 33 | WORK2 .....    | 22 |
| <b>V</b>            |    | WORK3 .....    | 22 |
| VISIT .....         | 20 | WORKINJ1 ..... | 8  |
| VOLUNTER .....      | 15 | WORKINJ2 ..... | 8  |
| <b>W</b>            |    | WORRIES .....  | 15 |
| WALL .....          | 11 | WORSEVNT ..... | 10 |
| WATER .....         | 20 | WRKINJ .....   | 8  |
| WATRSPEC .....      | 12 | WRKSPEC .....  | 8  |
| WDIS1SPC .....      | 8  | <b>Y</b>       |    |
| WDIS2SPC .....      | 8  | YRSCHOOL ..... | 25 |